



CARTOON  
NETWORK™

# THE FLINTSTONES AND THE Jetsons™

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BY THE  
COMICS  
CODE  
AUTHORITY

#20 \$1.99 US  
\$3.25 CAN  
APR '99

WHAT KIND  
OF SCHOOL ARE  
YOU LOOKING  
AT, FRED?

ELEMENTARY,  
MY DEAR BARNEY!

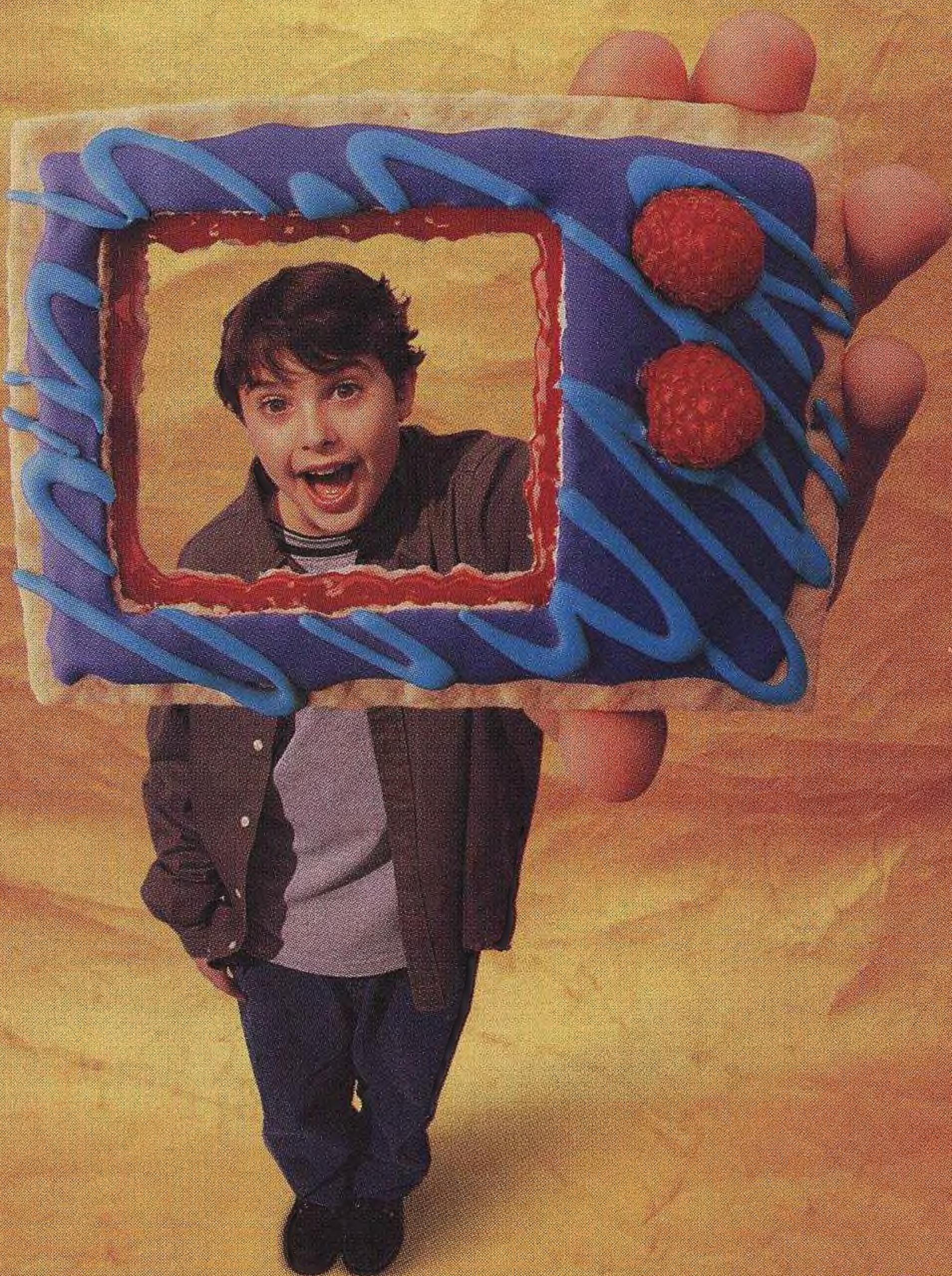


DIRECT SALES



G. HANSON  
Mike DeCarlo

Find the golden wrapped Pop-Tarts®  
and you might find yourself  
in a Pop-Tarts® commercial.



One minute, you're opening a box of Kellogg's® Pop-Tarts®, and the next minute, you could be in a Pop-Tarts® commercial. It's that easy. Just look inside specially marked boxes and find the golden wrapped Pop-Tarts® for your chance to win this or other great prizes. Many will enter, few will win. Remember to smile and wave to the fans, because you've gone Hollywood, baby.

Win Instantly  
You could be in a...



TV  
Commercial

No purchase necessary. You may also obtain an official game piece and a copy of the Official Rules by sending a self-addressed, stamped envelope to: Kellogg's Golden Pop-Tarts' Win Game, Game Piece Request, P.O. Box 185500, Battle Creek, MI 49018-5500. WA and VT residents need not include postage. Limit one game piece per household or address per day. Requests will be honored until supply of game pieces has been exhausted or until May 31, 1999, whichever occurs first. Void in AK, HI, Puerto Rico and where prohibited. See package for official rules. (1) Grand Prize: \$25,000 scholarship plus first prize (ARV=\$39,680). (10) First Prizes: Appearance in a Pop-Tarts® commercial including airfare, ground transportation and hotel accommodations (ARV=\$14,680). (1,000) Second Prizes: 12 boxes of Frosted Strawberry Pop-Tarts® (ARV=\$30). © Kellogg Company ©1998 Kellogg Company

# SHEROCK STONES

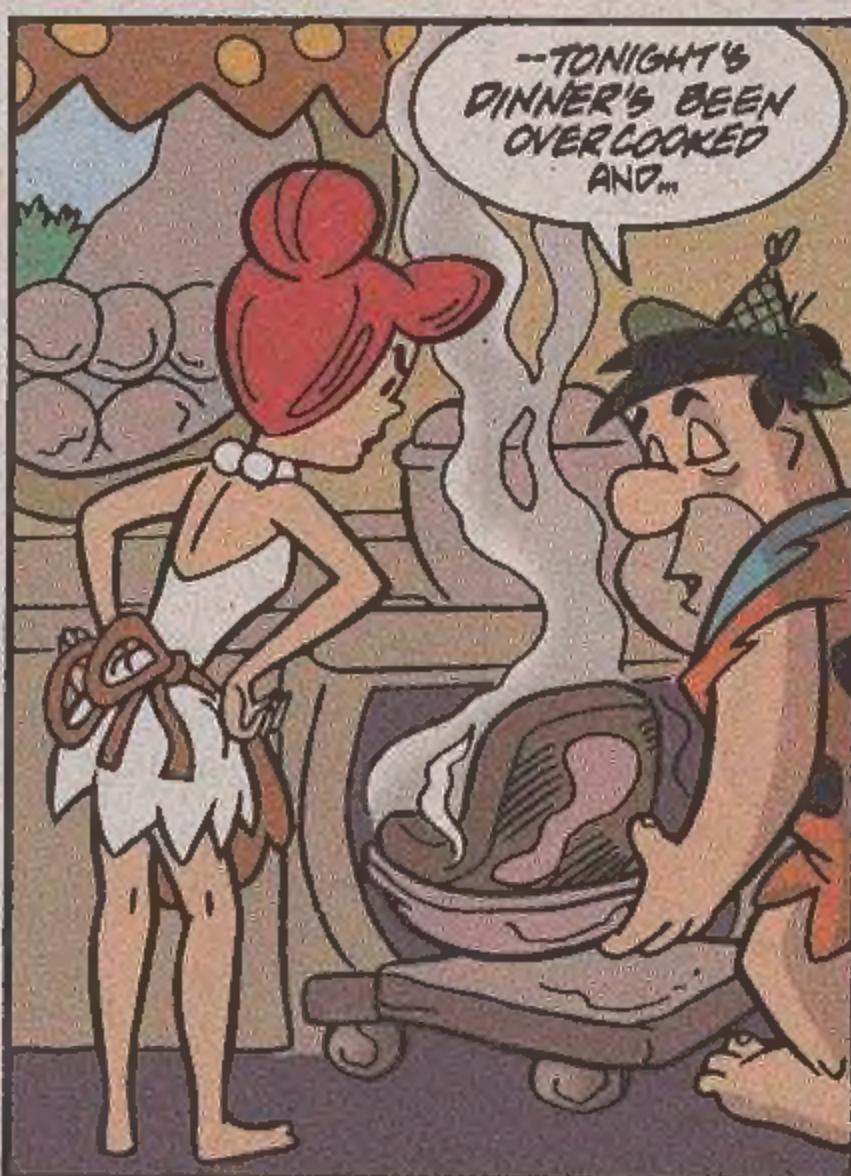
## Master Detective of Bedrock

AH-HAH!  
DEDUCTIVE  
REASONING LEADS  
THE GREAT DETECTIVE  
SHEROCK STONES  
TO THE  
KITCHEN...

"...WHERE  
HIS RAZOR-  
SHARP INTUITION  
TELLS HIM A  
CRIME IS ABOUT  
TO BE  
COMMITTED!"

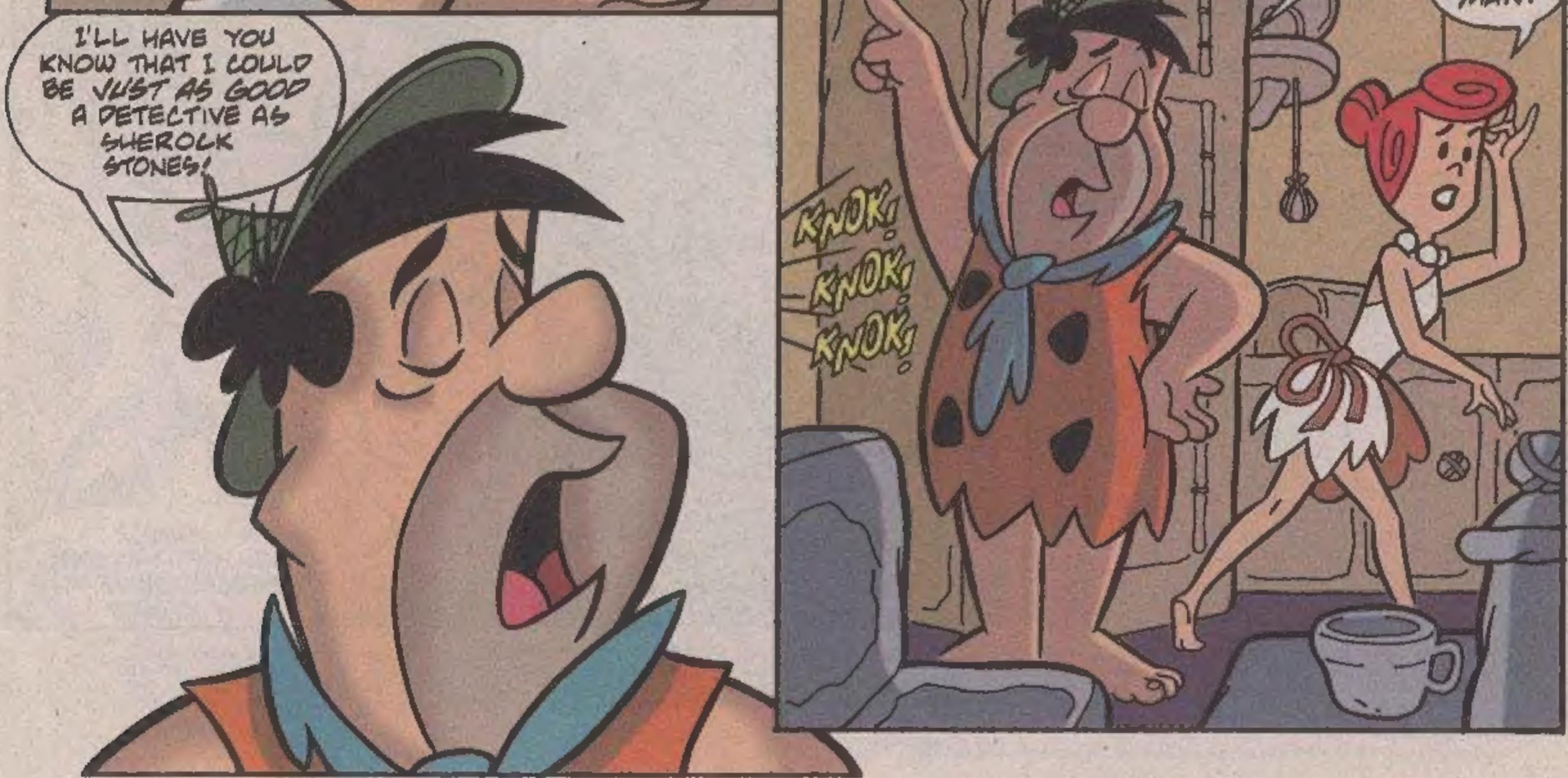
FRED! FOR  
GOODNESS'  
SAKE!

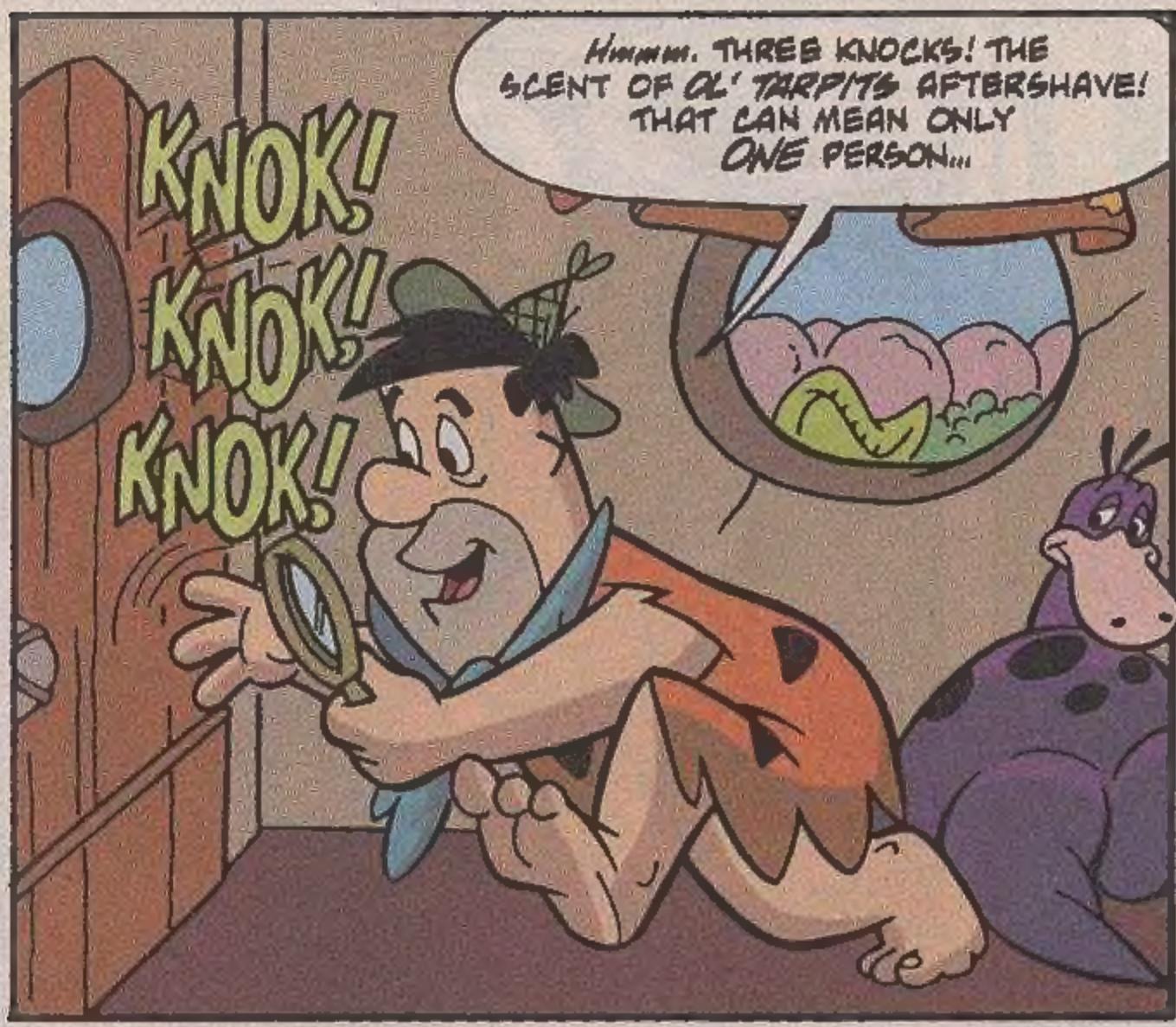
PAUL KUPFERBERG--WRITER FERNANDO VACHE--PENCILLER MIKE DECARLO--INKER  
WILLIE SCHUBERT--LETTERER MIKE DANZA --COLORIST KEVIN DOOLEY--EDITOR



THE FLINTSTONES AND THE JETSONS 20. April, 1999. Published monthly by DC Comics, 1700 Broadway, New York, NY 10019. POSTMASTER: Send address changes to THE FLINTSTONES AND THE JETSONS, DC Comics Subscriptions, P.O. Box 0528, Baldwin, NY 11510. Annual subscription rate \$23.88. Canadian subscribers must add \$12.00 for postage and GST. GST # is R125921072. All foreign countries must add \$12.00 for postage. U.S. funds only. Copyright © 1999 Hanna-Barbera, Inc. A Time Warner Company. All Rights Reserved. THE FLINTSTONES, THE JETSONS and all related characters and elements depicted herein are trademarks of and copyrighted by Hanna-Barbera Productions, Inc. The stories, characters and incidents mentioned in this magazine are entirely fictional. Printed on recyclable paper.

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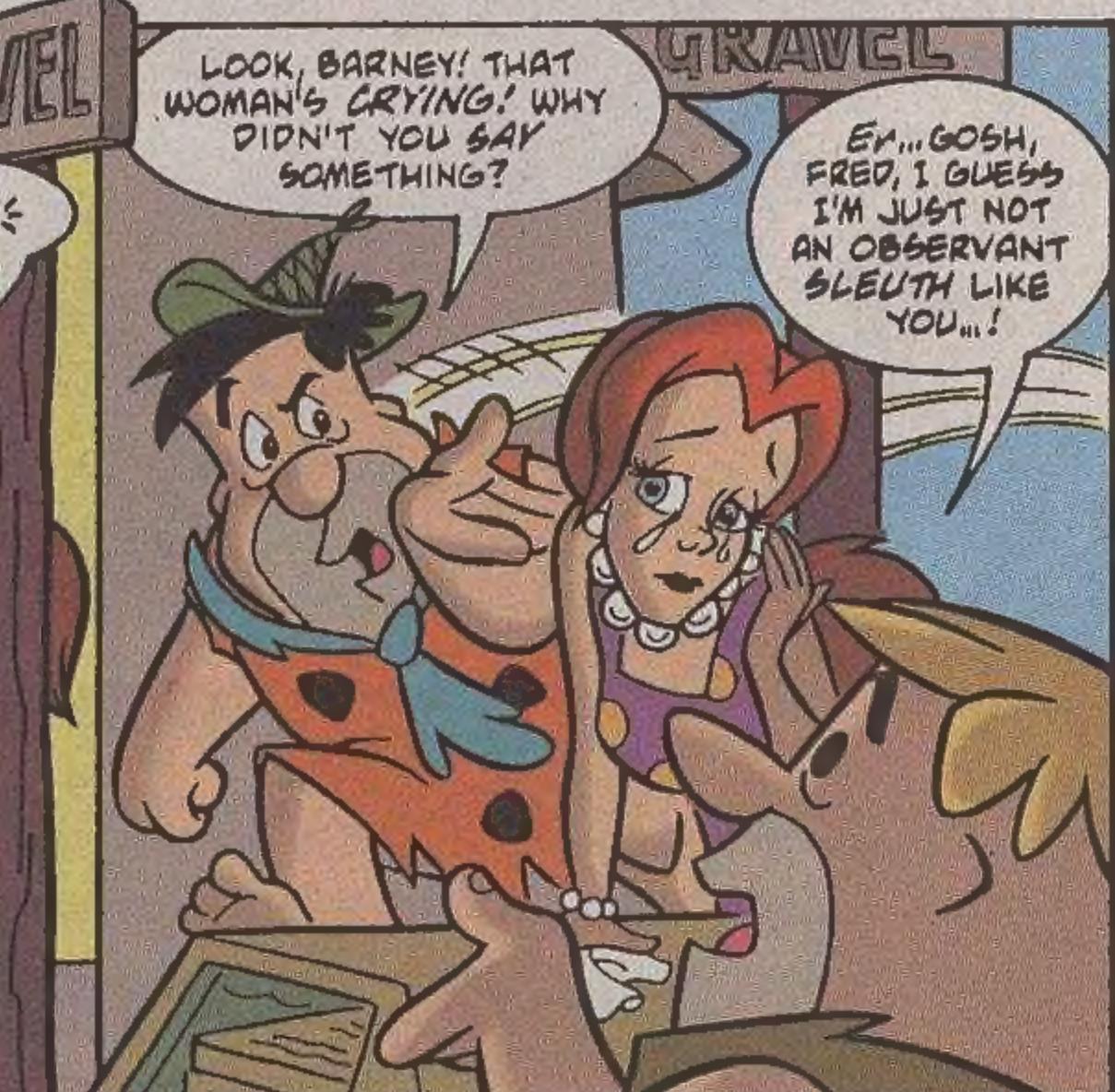
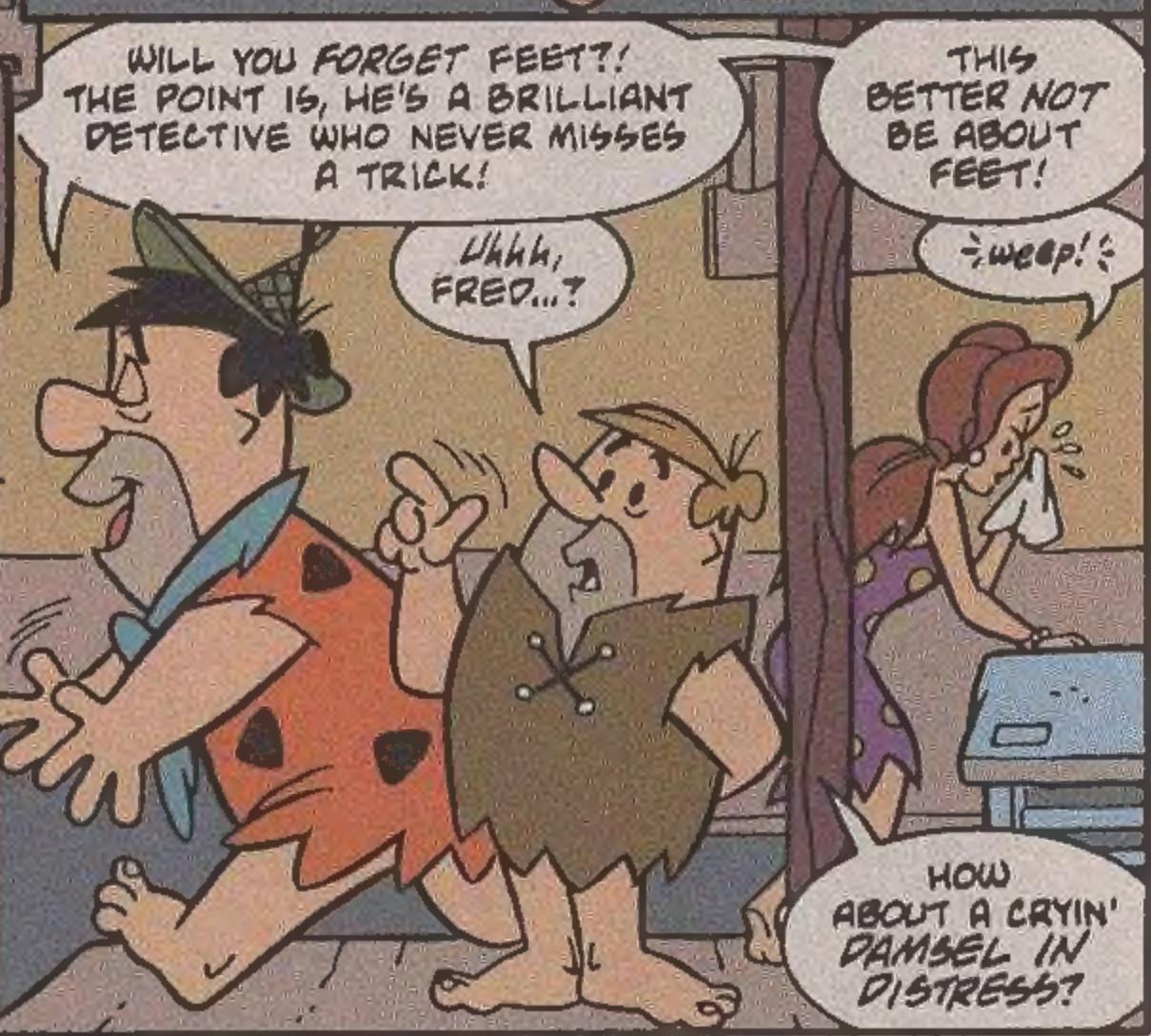
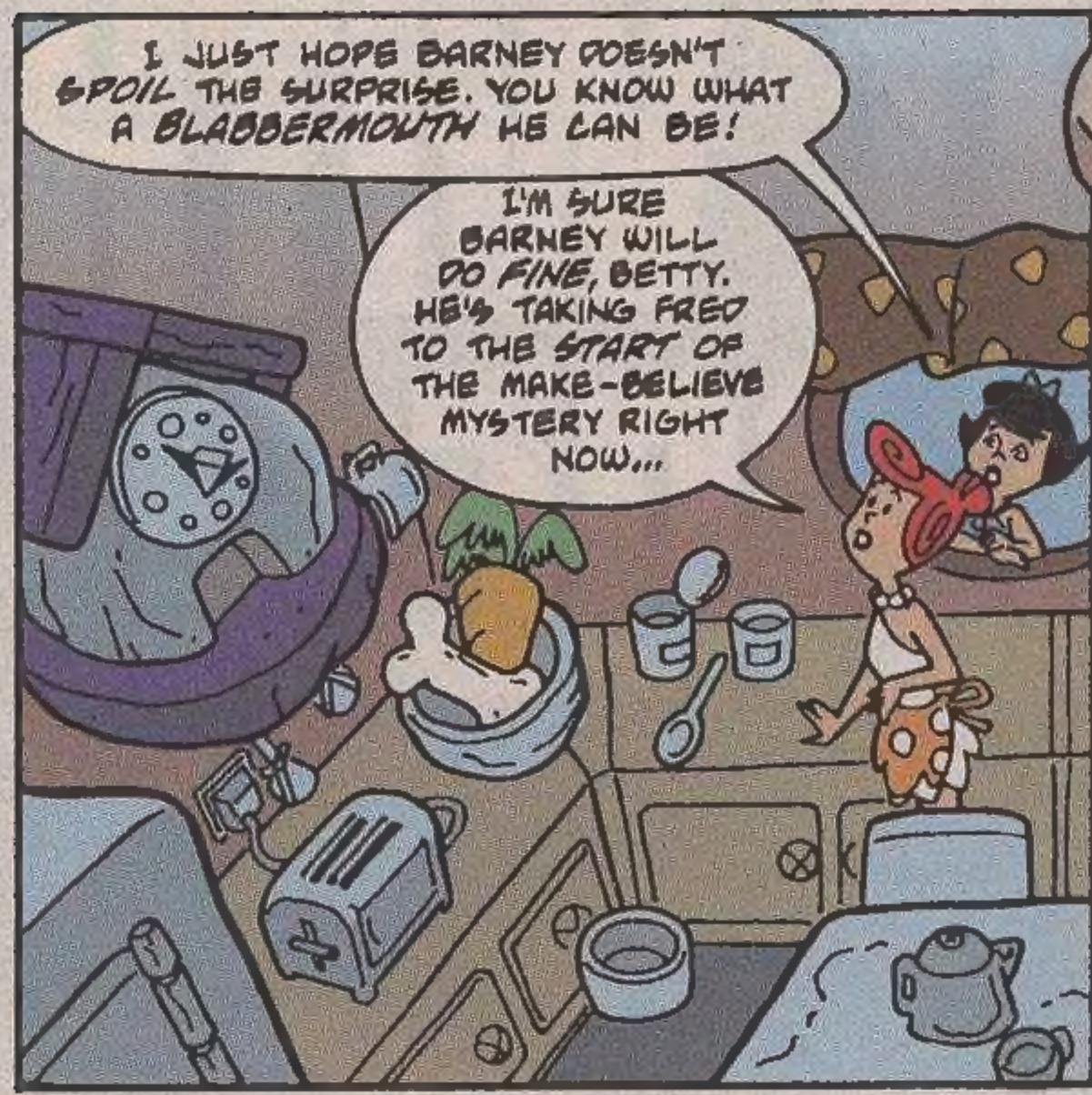


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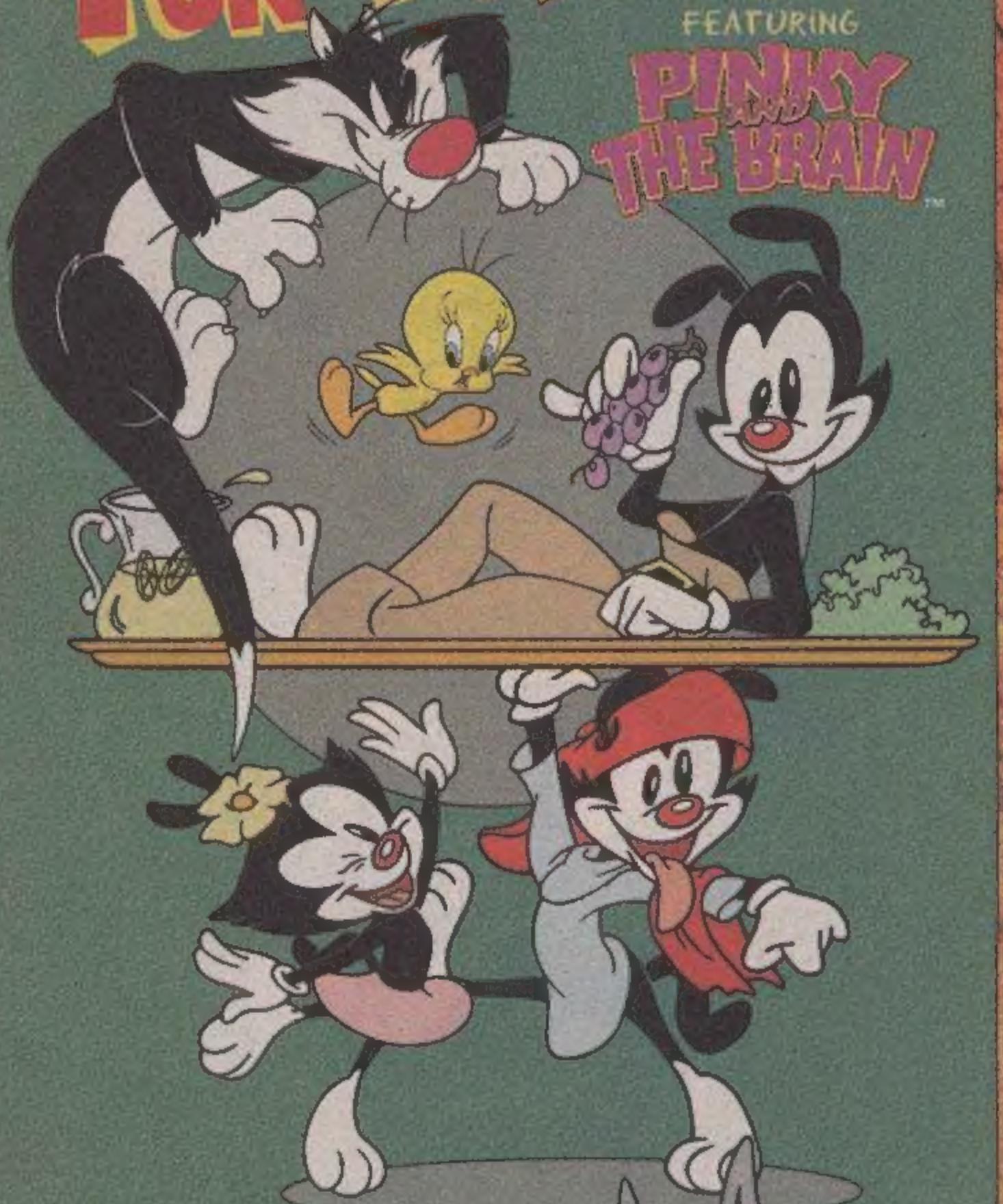


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NABISCO "DON'T EAT THE WINNING OREO"  
INSTANT WIN GAME OFFICIAL RULES

**NO PURCHASE NECESSARY.** Open only to legal U.S. residents. Game void where prohibited by law. Game starts on or about February 1, 1999 and ends on April 15, 1999. Winning game certificates accompanied by instant winning messages imprinted into the cookies will be randomly seeded inside specially marked 16, 20 & 52.5 oz. packages of Regular Oreo cookies and 20 oz. packages of Double Stuf Oreo cookies. If you find a winning certificate and a specially imprinted cookie inside a package of cookies, you are a winner of the prize indicated on the certificate, subject to verification. Winning certificates must be submitted, as described below, before a prize will be awarded.

**ALTERNATE METHOD OF PARTICIPATION.** To participate at the same odds of winning without purchase, handprint your name, complete address, date of birth, and daytime/evening phone numbers on a 3" x 5" card. Mail to: "Don't Eat the Winning Oreo" Instant Win Game, P.O. Box 7784, Maple Plain, MN 55393-7784. Requests must be postmarked by April 15, 1999 and received by April 22, 1999. No mechanical reproductions or photocopies of requests will be accepted. Limit one request per envelope; each request must be mailed separately, one game play per request. Only winners will be notified by mail.

**PRIZE CLAIMS.** To redeem a potentially winning grand prize, first prize or second prize certificate, mail in the original certificate (no copies or duplicates) with the following information typed or handprinted in the indicated areas of the certificate: your name, complete address, day/evening phone number(s), and date of birth to: "Don't Eat the Winning Oreo" Prize Claim, P.O. Box 27172, Golden Valley, MN 55427-0172. Retain a photocopy of certificate for your records. All grand, first and second level prize claims must be mailed via certified mail (return receipt requested) and received by June 15, 1999. Upon verification, winners will be notified by mail. To redeem a potentially winning third prize certificate, present coupon at checkout of any participating retail location. One coupon per customer, per visit. Customer must pay any sales tax due. Not good in combination with any other Nabisco offer. Cash value of coupon is 1/100 of 1 cent. Offer expires 09/30/99.

**PRIZES AND ODDS OF WINNING.** Grand Prize—One (1): 1998 Volkswagen® New Beetle® Approximate retail value (ARV): \$21,000. Odds of winning grand prize, 1:8,660,000. First Prize—Ten (10): Oreo cookies for life. Prize package includes 48 packages of 20 oz. Oreo cookies for one year plus \$10,449 in cash (paid in the form of a check), which is equivalent in value to 48 packages per year for 80 years. ARV: \$10,820. Odds of winning first prize, 1:866,000. Second Prize—One hundred (100): \$100 in cash, awarded in the form of a check. ARV: \$100. Odds of winning second prize, 1: 86,600. Third Prize—(2,880): Single-seize Oreo cookie coupon (6-count, 2 oz.), ARV: \$.45 each. Odds of winning third prize, 1:2,988. Product certificates redeemable for specific product described above only, no cash substitutes. Approximate retail value of all prizes, \$138,500.05. Odds of winning a prize, 1:2,687. Approximately 8,680,000 packages will be distributed.

**VERIFICATION.** All winning certificates are subject to verification. Certificates are void and will be rejected if not obtained through authorized, legitimate channels or if any part is reproduced, illegible, mutilated, forged, altered, counterfeited or tampered with in any way (except for handwriting of potential winner), or if materials contain printing, production, typographical, mechanical or other errors. If because of error (or for any other reason), there are more prize claims in any prize category than prizes offered in such category as stated in these Official Rules, a random drawing will be held from among all eligible claimants in such category to award only the number of prizes as stated in these Official Rules. Any attempt to defraud Nabisco or the official judging agency in any way will be prosecuted to the fullest extent of the law.

**ELIGIBILITY.** Game is subject to all applicable federal, state and local laws and regulations. The following categories of persons are not eligible to participate or win: agents or employees of Nabisco, its advertising and promotion agencies, The Promotion Network, Inc., Gage Marketing Group, or their respective parent companies, affiliates, retailers, subsidiaries, suppliers, sales representatives or distributors, individuals engaged in the development, production and/or distribution of materials for this Game; persons who are members of the immediate family or who reside in the same household as any persons in any of the above categories.

**CONDITIONS OF PARTICIPATION.** By participating, participants agree to abide by and be bound by the Official Rules and all decisions of the judges, which are final and binding in all respects. Submission of game materials including but not limited to prize claim is the sole responsibility of the participant. Sponsor and its agencies are not responsible for late, lost, misdirected, damaged, illegible, delayed, destroyed, incomplete or postage-due mail, requests or prize claims. All game materials submitted become the sole property of the Sponsor and will not be returned. No prize substitution(s) or cash equivalent of prizes, except at sole discretion of Sponsor due to prize unavailability for any reason, and only then for prize of comparable value. Taxes on prize are the sole responsibility of winner. Winning certificates and/or prizes may not be assigned or transferred. Unclaimed prizes will not be awarded. The grand prize winner is solely responsible for all additional costs associated with accepting the prize, which may include taxes, title, registration, license and accessories. Participants may be asked to show proof of current auto insurance and driver's license as it pertains to their home state. Grand prize winner is responsible for picking up vehicle at dealership specified by Sponsor near winner's residence in the United States.

**RELEASES.** Grand and first prize winners will be required to sign and return an Affidavit of Eligibility, a Liability Release and a Publicity Release (where legal), within 21 days of notification. Winners may also be required to sign any applicable forms required by tax authorities and other documentation. In the event of non-compliance with these requirements, prize may be forfeited. If prize or prize notification is returned as undeliverable, prize will be forfeited. Limit 1 prize per individual, family or household. If a prize is won by a minor, the prize may be awarded in the name of the minor's parent or legal guardian, on the minor's behalf. In such case, the parent or legal guardian must sign and return the required documents on the minor's behalf.

By accepting prize, winner (and if winner is a minor, winner's parent or legal guardian), releases Nabisco, The Promotion Network, Inc., Gage Marketing Group, and their parent companies, affiliates, subsidiaries, advertising and promotion agencies and their respective directors, officers, employees and agents, from any and all liability, loss or damage incurred with respect to all aspects of the Game and the awarding, receipt, possession, acceptance, use or misuse of prizes. By accepting prize, each winner or winner's parent or legal guardian agrees to the Sponsor's use of his/her name, photograph, videotape, and/or likeness for advertising or publicity purposes and to the use of statements made by or attributed to the winner relating to Nabisco or this Game and grants to Sponsor any and all rights to said use, without further compensation or notice, except where prohibited by law.

**WINNERS' LIST.** For a list of major prize winners, send a self-addressed, stamped envelope by June 15, 1999 to: "Don't Eat the Winning Oreo" Winners' List, P.O. Box 7785W, Maple Plain, MN 55393-7785.

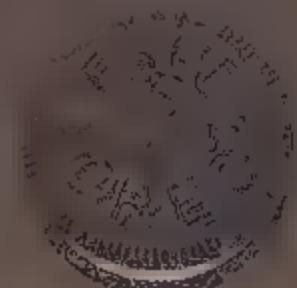
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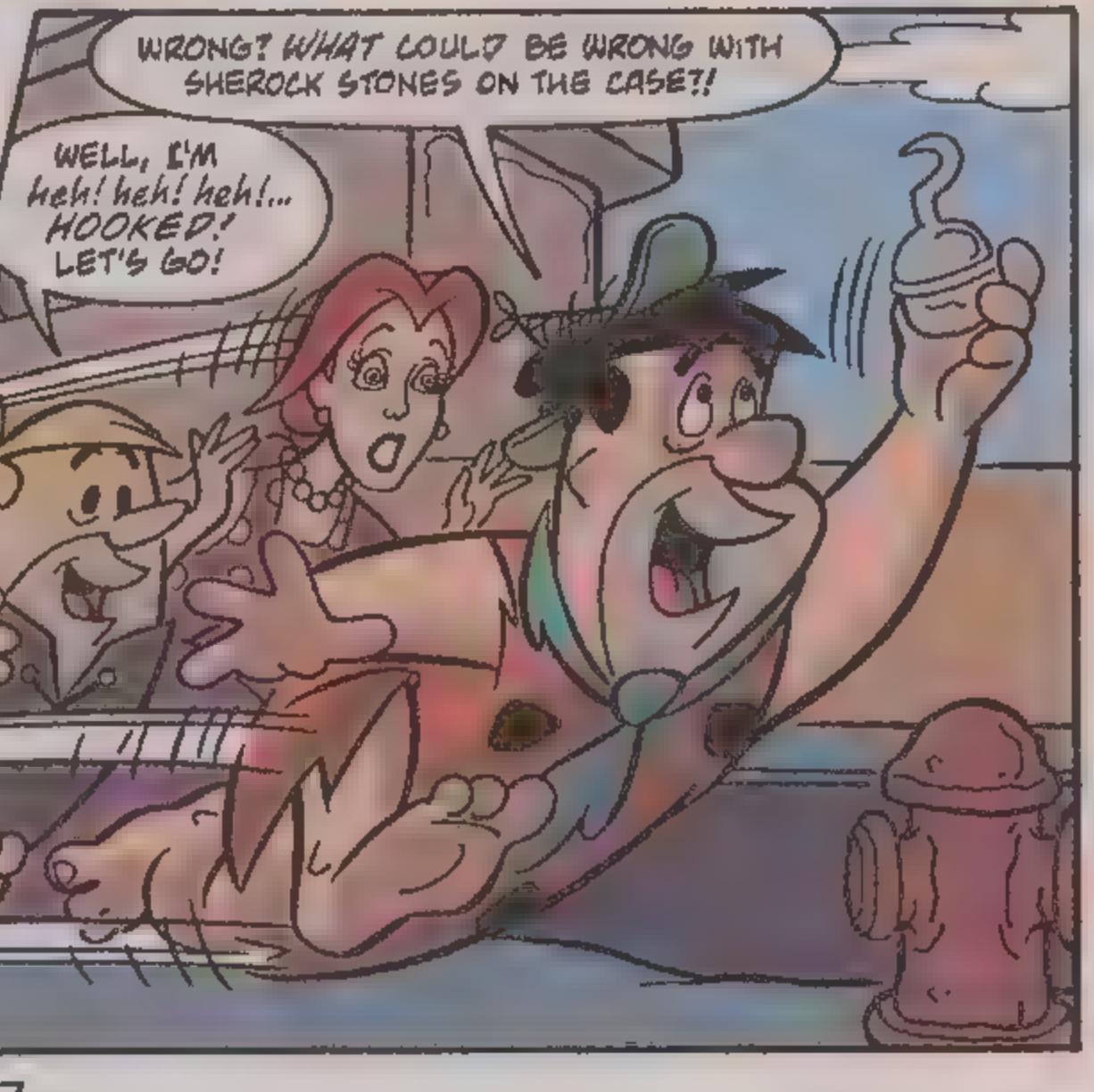
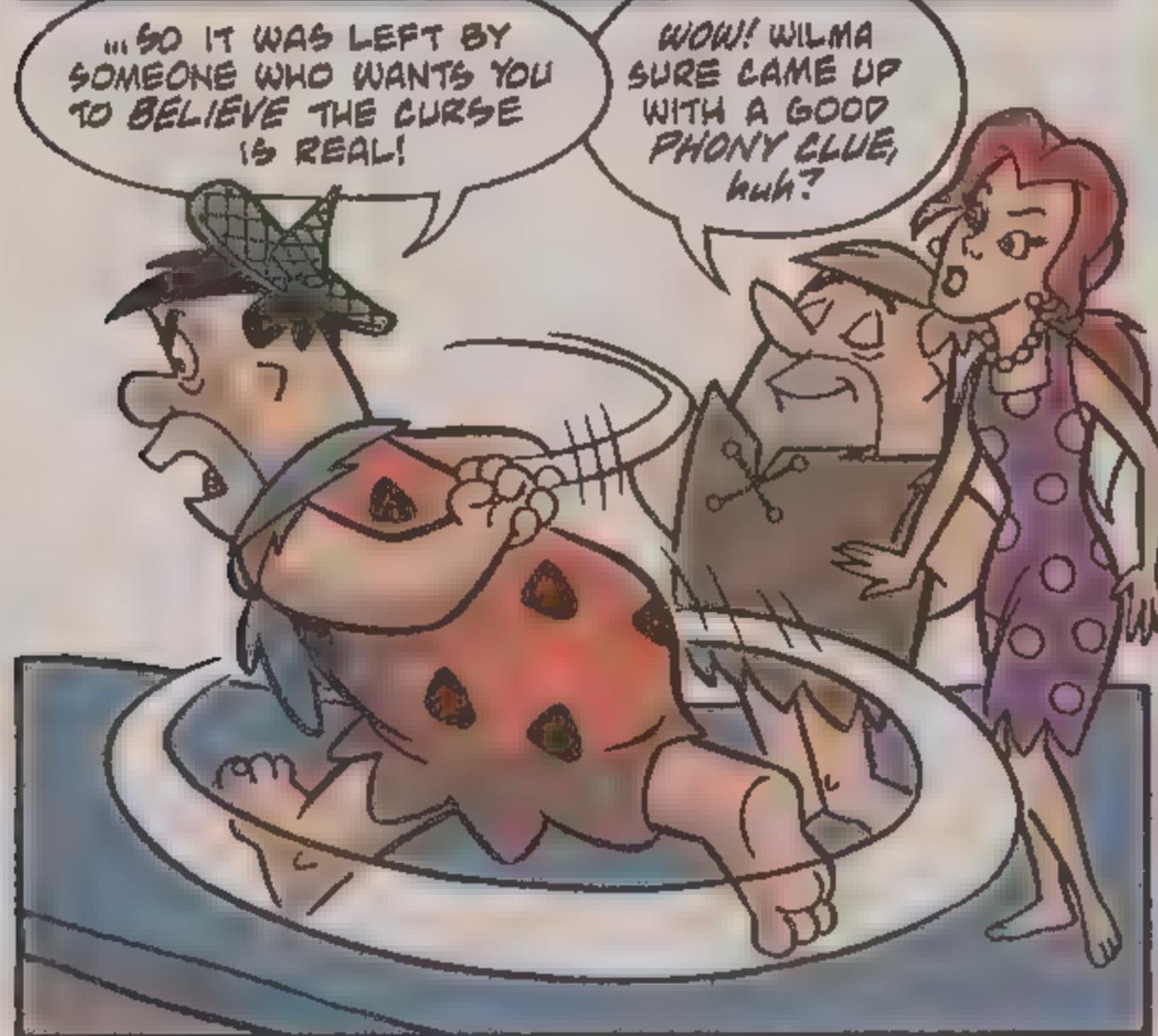
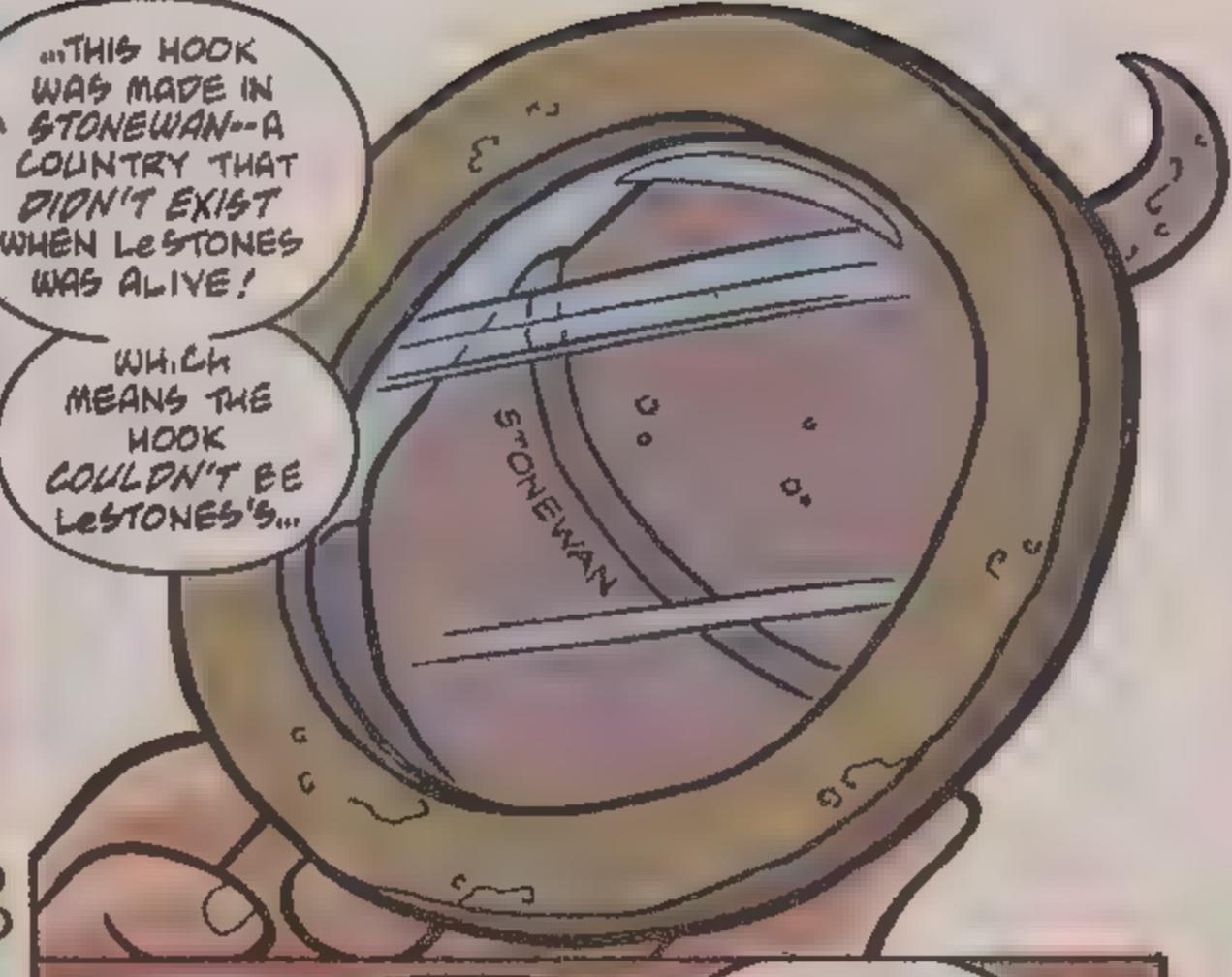
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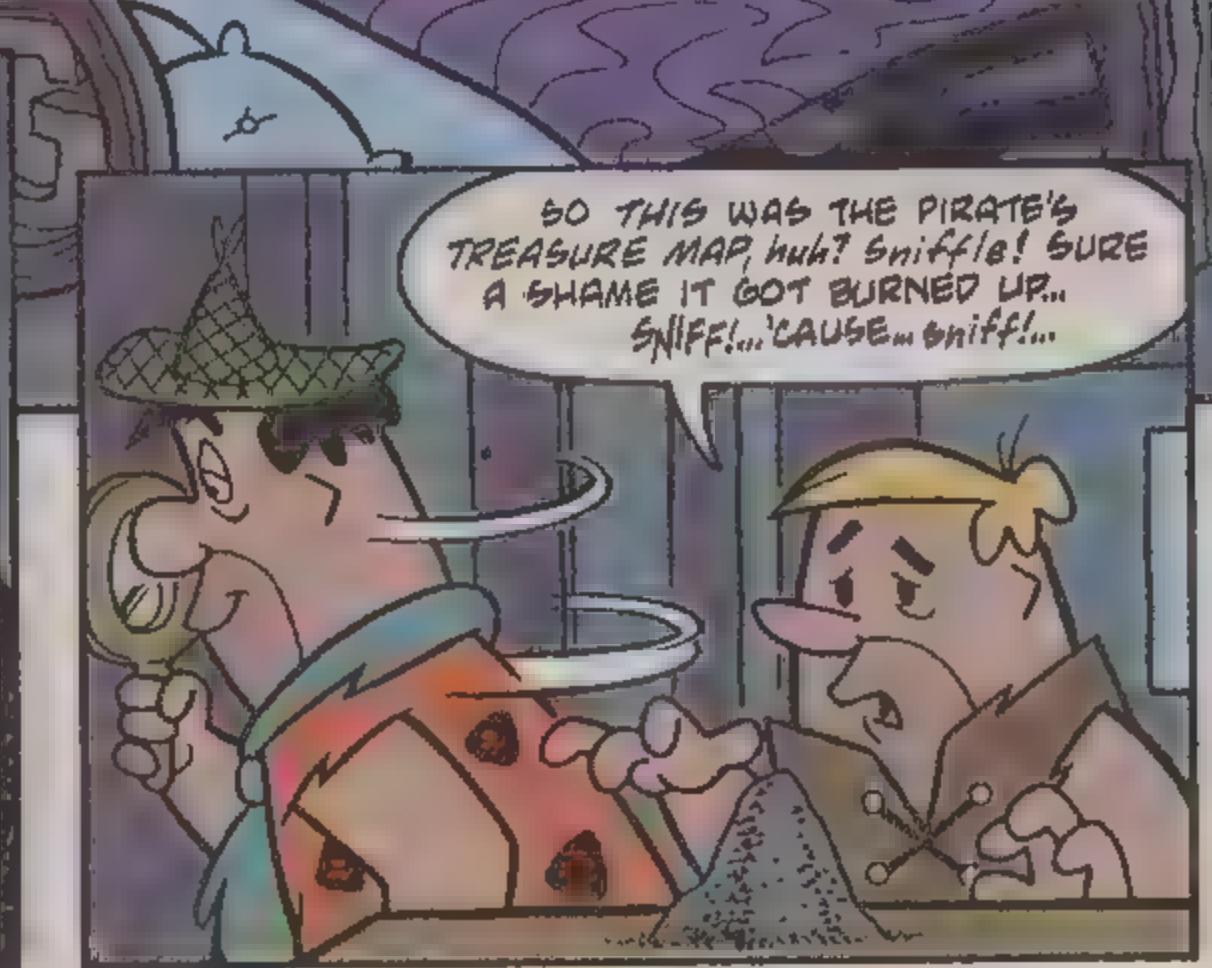
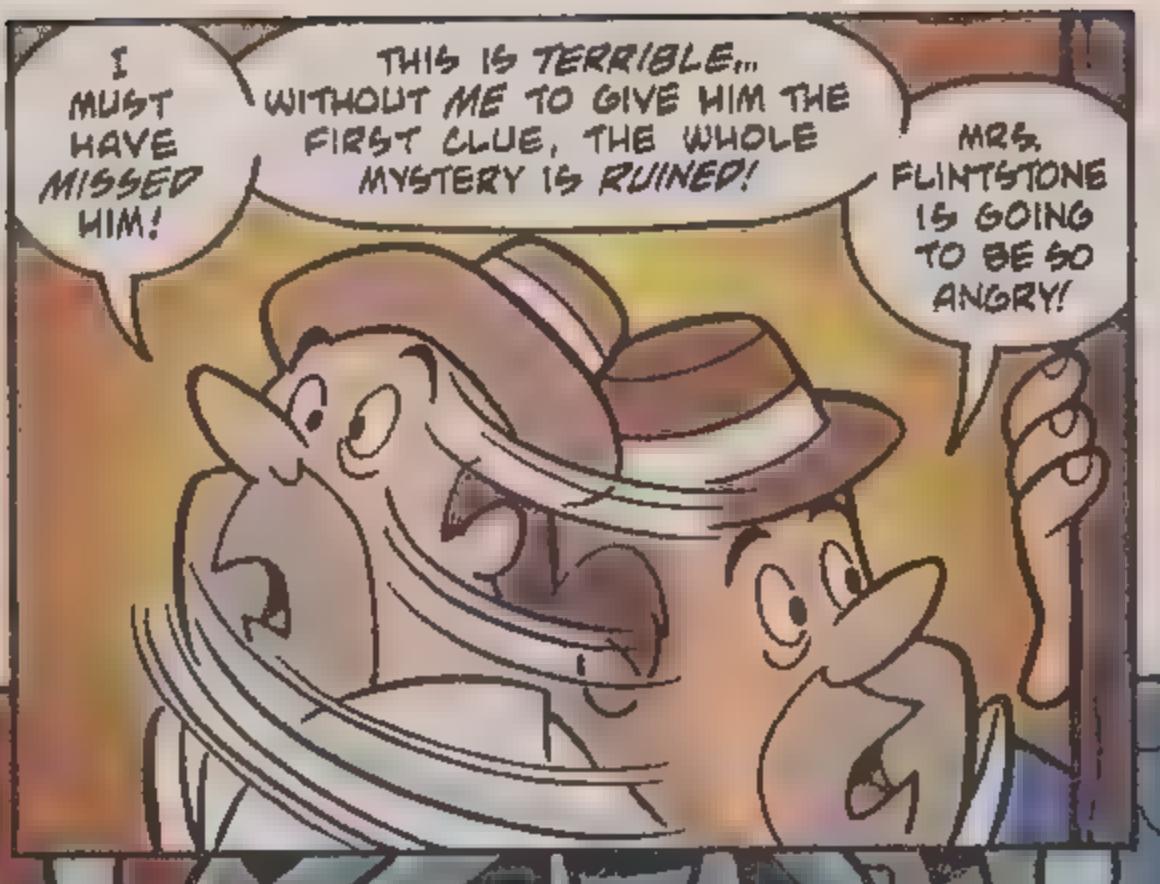
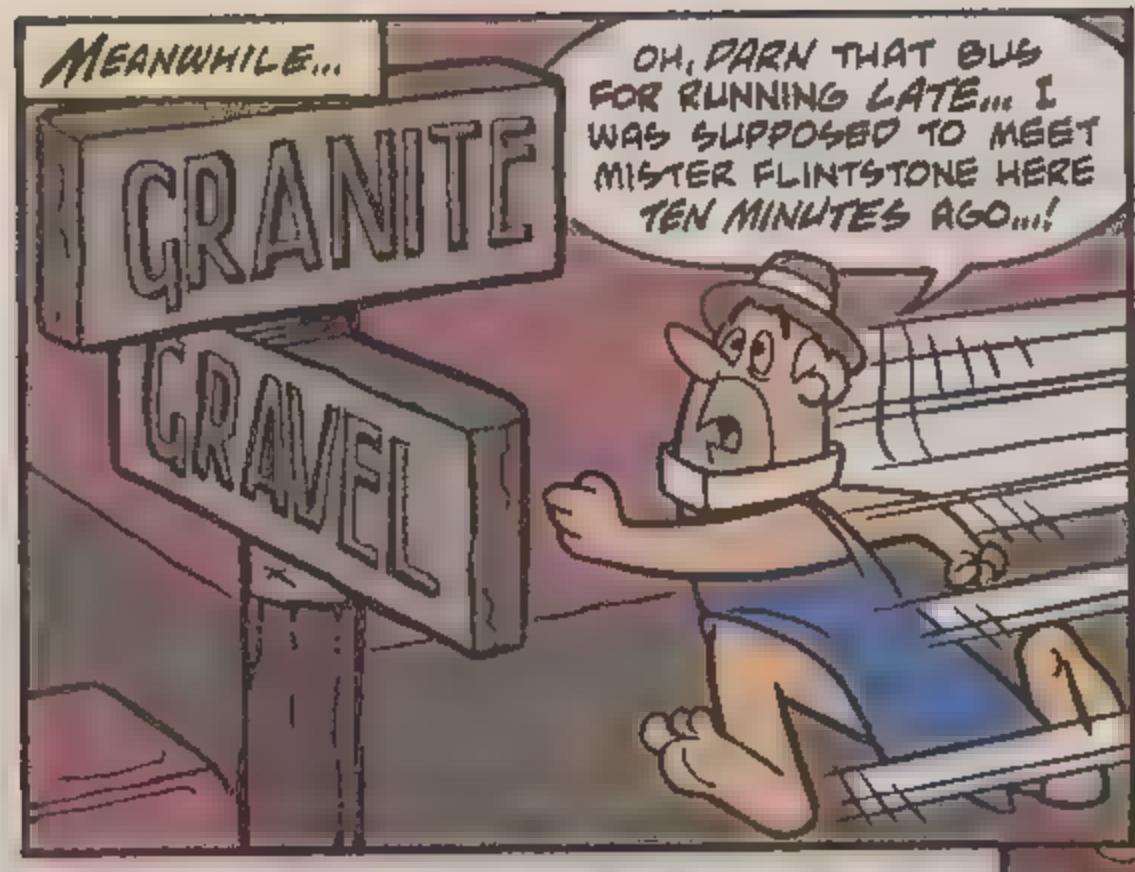


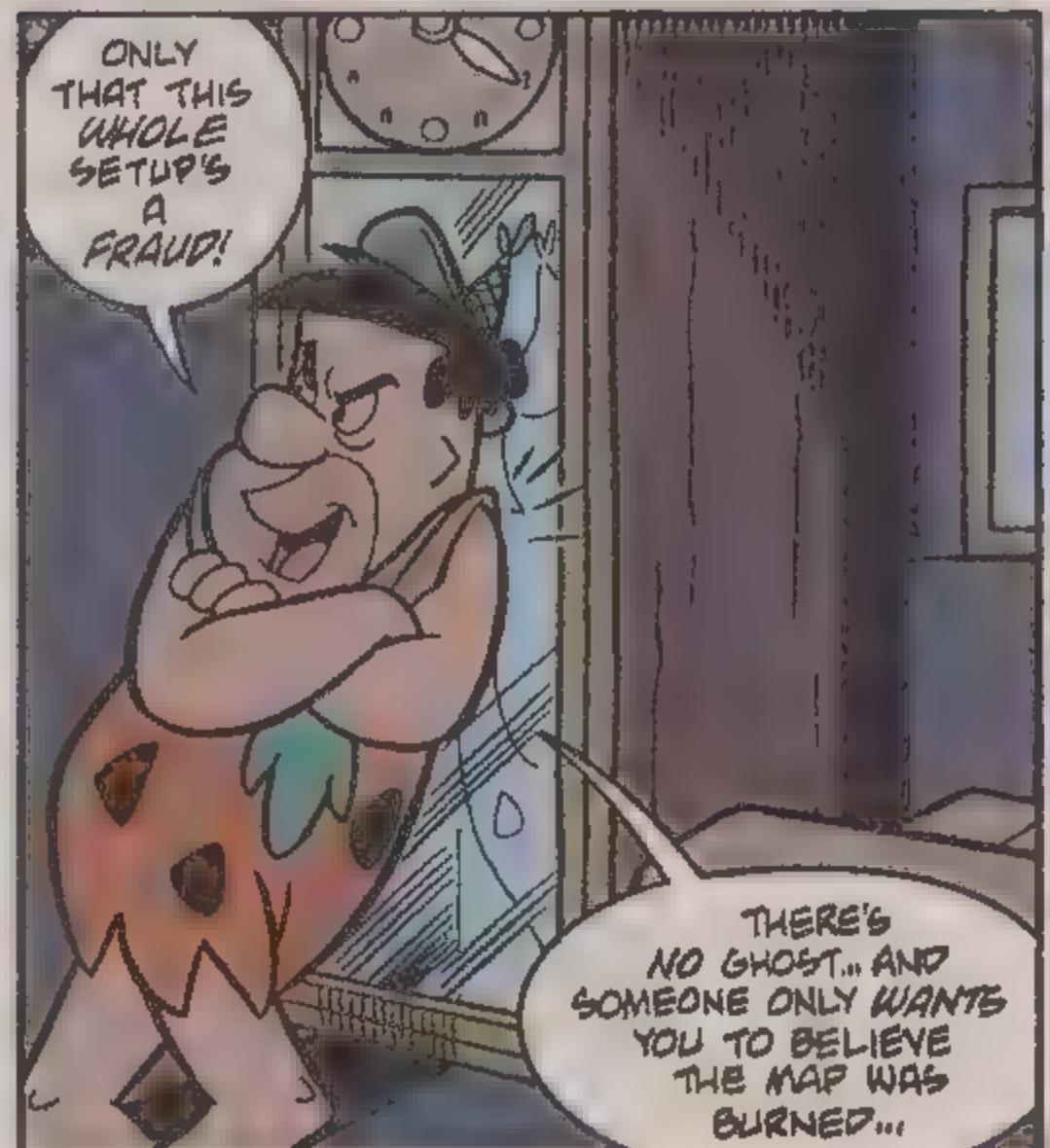
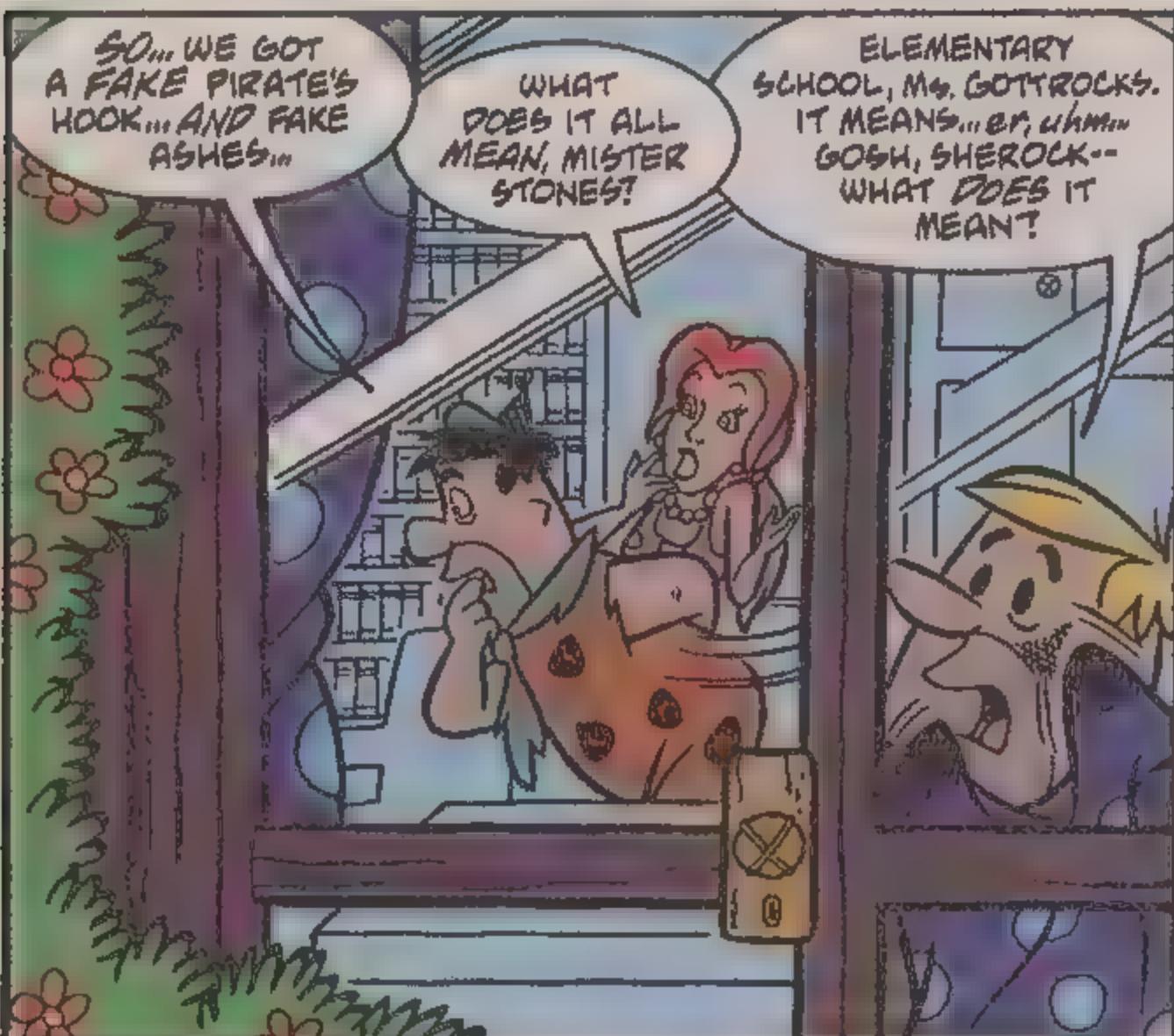
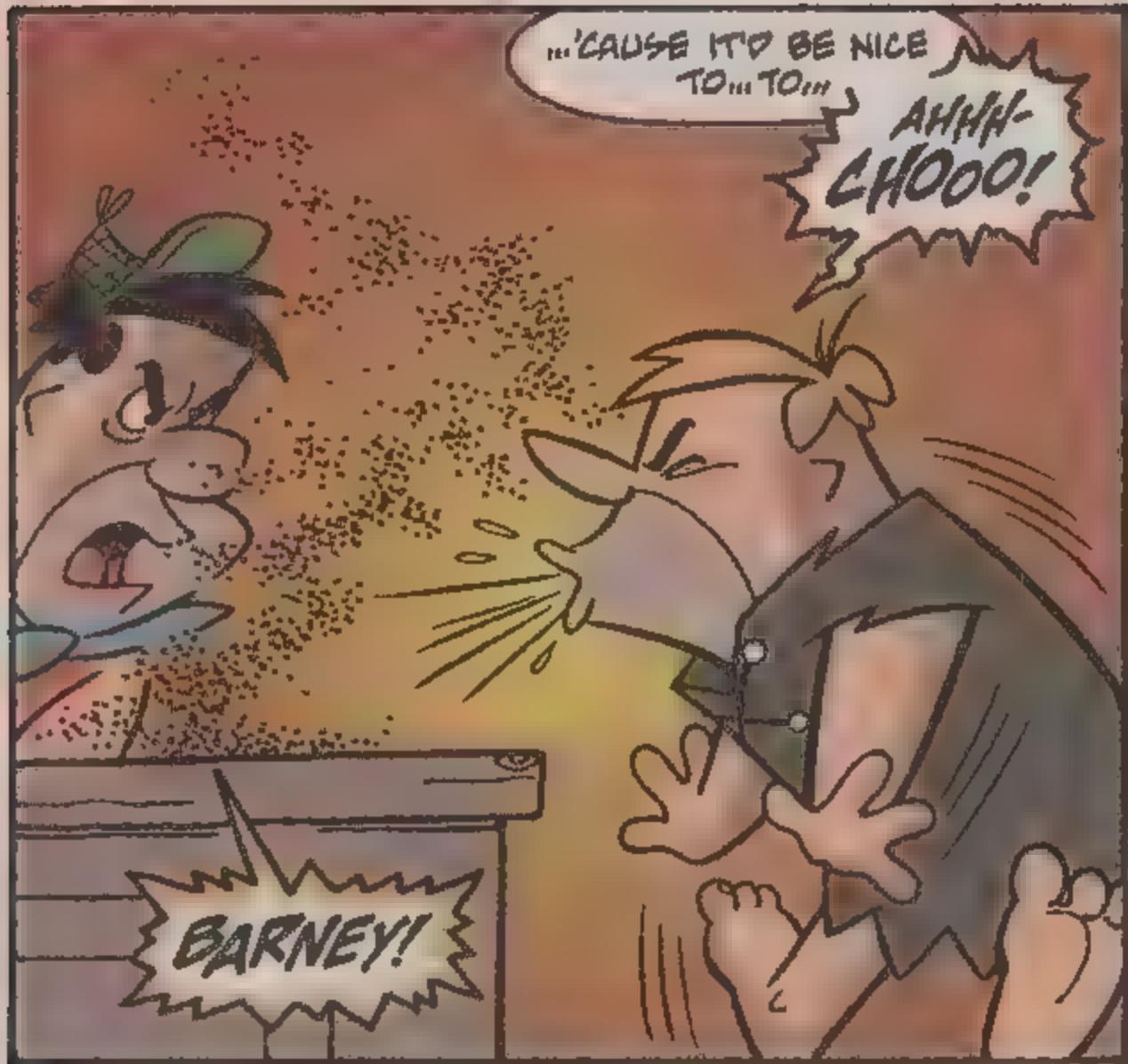
## DON'T EAT THE WINNING OREO - SHOWING OFF IS MUCH TASTIER.

Find the lucky Oreo-marked "CAR" and you snag a cool New Beetle (and watch your friends drool). No license? No problem. You can't win if you don't try. So get out there and show off. And if you're lucky enough to find one of those winning Oreos, just keep it to yourself. After all, it's not every day you find a winning Oreo.









# WIZARD

THE COMICS MAGAZINE

## 6TH ANNUAL FAN AWARDS BALLOT

The 6th annual Wizard Fan Awards are upon us and it's time for you, the comic fans of planet Earth, to determine what's best in the comic world! Comic fan voting will determine the winners of these prestigious awards. Nominees are provided as determined through a "Wizard World: Online" poll. If you don't like any of the nominees, feel free to vote for anybody or anything you want...including the li'l diddy you're holding in your hands!

**You can use this ballot (or a photocopy) to vote, as long as you follow these rules and regulations:**

- 1) Only material that shipped in the calendar year 1998 is eligible.
- 2) You may vote for ONLY ONE entry in each category. Multiple votes are all disqualified.
- 3) You need not vote for a listed nominee. Write-in candidates are perfectly acceptable.
- 4) You may send in only one ballot. All multiple ballots are disqualified.

### FAVORITE WRITER

- Kurt Busiek
- Garth Ennis
- Grant Morrison
- Kevin Smith
- Mark Waid
- write-in \_\_\_\_\_

### FAVORITE PENCILER

- J. Scott Campbell
- Jim Lee
- Joe Madureira
- George Pérez
- Michael Turner
- write-in \_\_\_\_\_

### FAVORITE INKER

- Alex Gorner
- Tom McWeeney
- Jimmy Palmiotti
- Tim Townsend
- Al Vey
- write-in \_\_\_\_\_

### FAVORITE PAPERBACK

- Glenn Fabry
- Joe Jusko
- Glen Orbik
- Alex Ross
- Mork Texeira
- write-in \_\_\_\_\_

### FAVORITE INDUSTRY

- Digital Chameleon
- Bjarne Hansen
- Dan Kemp
- Liquid Graphics
- Jonathan D. Smith
- write-in \_\_\_\_\_

### FAVORITE LETTERER

- Todd Klein
- Ken Lopez
- Tom Orzechowski
- Richard Starkings and Comicroft
- John Workman
- write-in \_\_\_\_\_

### FAVORITE EDITOR

- Tom Brevoort
- Kevin Dooley
- Bob Harras
- Ralph Macchio
- Dan Raspler
- write-in \_\_\_\_\_

### FAVORITE HERO

- Batman
- Daredevil
- Spawn
- Thor
- Wolverine
- write-in \_\_\_\_\_

### FAVORITE HEROINE

- Abbey Chase
- Fathom
- Gilly
- Spider-Girl
- Witchblade
- write-in \_\_\_\_\_

### FAVORITE VILLAIN

- Green Goblin
- Parallax
- Prometheus
- Sabretooth
- Solaris
- write-in \_\_\_\_\_

### FAVORITE SUPPORTING CHARACTER

- Blind Alfred
- Commissioner Gordon
- Happy Hogan
- Ian Nottingham
- Sharon Carter
- write-in \_\_\_\_\_

### FAVORITE ONGOING SERIES

- Battle Chasers
- Daredevil
- JLA
- Spawn
- Uncanny X-Men
- write-in \_\_\_\_\_

### FAVORITE GRAPHIC NOVEL

- Clerks: The Comic Book
- DC One Million
- JLA: The Nail
- JLA: Year One
- Superman For All Seasons
- write-in \_\_\_\_\_

### FAVORITE PUBLISHER

- DC
- Marvel
- Todd McFarlane Productions
- Top Cow Productions
- WildStorm Productions
- write-in \_\_\_\_\_

### FAVORITE COMIC BOOK

- Daredevil statue, Bowen Designs
- Green Lantern (Hal Jordan) Power Ring, DC Retail Products
- Jay and Silent Bob action figures, Graphitti Designs
- Marvel Collector Editions: All-New, All-Different X-Men gift pack, Toy Biz
- Turok 2: Seeds of Evil video game, Acclaim
- write-in \_\_\_\_\_

### FAVORITE COMIC BOOK MOVIE

- "Batman & Mr. Freeze: Sub-Zero" movie
- "Blade" movie
- "The Batman/Superman Adventures"
- "Space Ghost Coast to Coast"
- "Spawn" HBO cartoon
- write-in \_\_\_\_\_

### FAVORITE COMIC BOOK CARTOON

- Batman sees Gotham City destroyed by earthquake, Detective Comics #720
- Herr Starr nukes Monument Valley, Preacher #37
- The return of Hal Jordan, Green Lantern #99
- The Star Conqueror seen as big as a continent, JLA #22
- X-Men reunited in new lineup, Uncanny X-Men #360 and X-Men #80
- write-in \_\_\_\_\_



<b>Wizard Fan Awards</b> Send your ballot to: <b>Wizard Fan Awards</b> <b>C/O Wizard Entertainment</b> <b>P.O. Box 118</b> <b>Congers, NY 10920-0118</b>
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**Move it, cowpoke! That deadline's March 1, 1999, and all ballots postmarked after that date are null and void!**

"GASP! A  
SECRET DOOR BEHIND  
THE CLOCK... SO THAT'S HOW  
FATHER GOT OUT OF THE  
LOCKED ROOM!"

"HOW  
DID YOU  
KNOW, MISTER  
STONES?"

"OH, ER... WELL,  
LIKE SHEROCK  
STONES... THAT IS,  
LIKE I ALWAYS  
SAY... WHEN YOU'VE  
ELIMINATED THE  
IMPOSSIBLE..."

"...OOOFF!"

--WHATEVER'S LEFT, NO MATTER HOW  
IMPREB... IMPRO... SILLY MUST BE THE  
TRUTH! FOLLOW ME!

I TOLD  
YOU TO FORGET ABOUT  
FEET!

WHOEVER TOOK  
YOUR FATHER MUST'VE  
KNOWN ABOUT THIS  
SECRET PASSAGE, MS.  
GOTROCKS!"

YEAH,  
LIKE YOU SAY...  
THE GAME HAS  
FEET!"

YEAH,  
THAT WILMA  
SURE KNOWS  
HOW TO PLAN  
'EM!"

LET'S  
GET 'EM!  
STOP, YOU  
VARLETS!"

WHO'S  
WILMA?

"...IN FACT--  
THERE THEY  
ARE NOW!"

HEY, THIS'S  
TURNING OUT TO BE  
PRETTY EXCITING,  
ISN'T IT, BARN?

RICK  
HOW CAN YOU TELL  
IN THE DARK WHICH  
ONE'A THEM'S A  
VARLET?

THERE'RE  
ALWAYS VARLETS  
IN SHEROCK'S CASES!  
LOOK--THEY'RE  
ESCAPING INTO  
THE WOODS!

AH-HAH! FOOTPRINTS! LEADING  
IN THAT DIRECTION...

I THOUGHT WE  
WAS SUPPOSED TO  
FORGET ABOUT  
FEET...?!

THESE FEET ARE  
IMPORTANT. THEY'RE GONNA LEAD  
US RIGHT TO THE...

BUT... WHO'S  
WILMA?

...U/P!  
IT  
SUDDENLY OCCURRED  
TO ME THAT BEIN' I'M  
THE ONE WID A GUN, WHY  
WAS I RUNNIN'? CAN I  
HELP YOUSE FOLKS?

FATHER!  
YOU...YOU BEAST...  
WHAT HAVE YOU  
DONE TO  
FATHER!!

AH!  
MYSTERY  
SOLVED...  
YOU'RE  
THE  
CULPRIT!

I'M  
ROCKY GRAVELONI,  
AND CULPRITING IS  
WHAT I DO FOR  
A LIVIN'!

IT ALL MAKES  
SENSE NOW! YOU FOUND OUT ABOUT  
THE SECRET PASSAGE AND ENTERED  
THROUGH THERE...

...PLANTING THE  
PIRATE HOOK SO WE'D  
BELIEVE LESTONESS'S GHOST  
WAS BEHIND THIS... AND  
LEAVING THOSE FAKE ASHES  
TO MAKE IT SEEM THE  
MAP HAD BEEN  
DESTROYED...

# TURN SATURDAY MORNING UPSIDE DOWN WITH LUNCHABLES!

GET YOUR FREE TOON-TWISTER INSIDE  
LUNCHABLES® FUN PACKS! \*



Then tune in to Disney's One Saturday Morning on ABC.

 You'll see your favorite cartoons twisted  
around-upside down



Check out Disney's One Saturday Morning  
with your Toon-Twister decoder scope  
February 20, 27, and March 6.

With your Toon-Twister you can

un-twist Disney's Doug, Recess, and Pepper Ann.

\*So look for specially marked LUNCHABLES Fun Packs

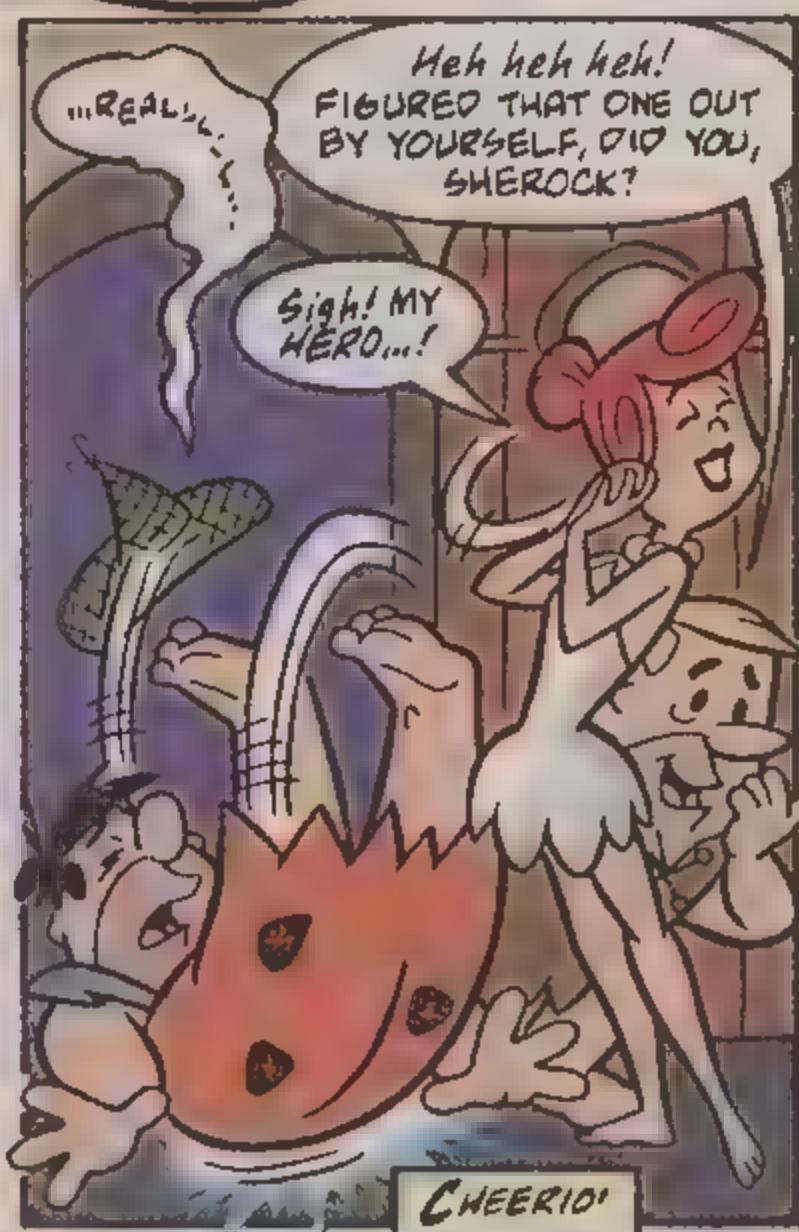
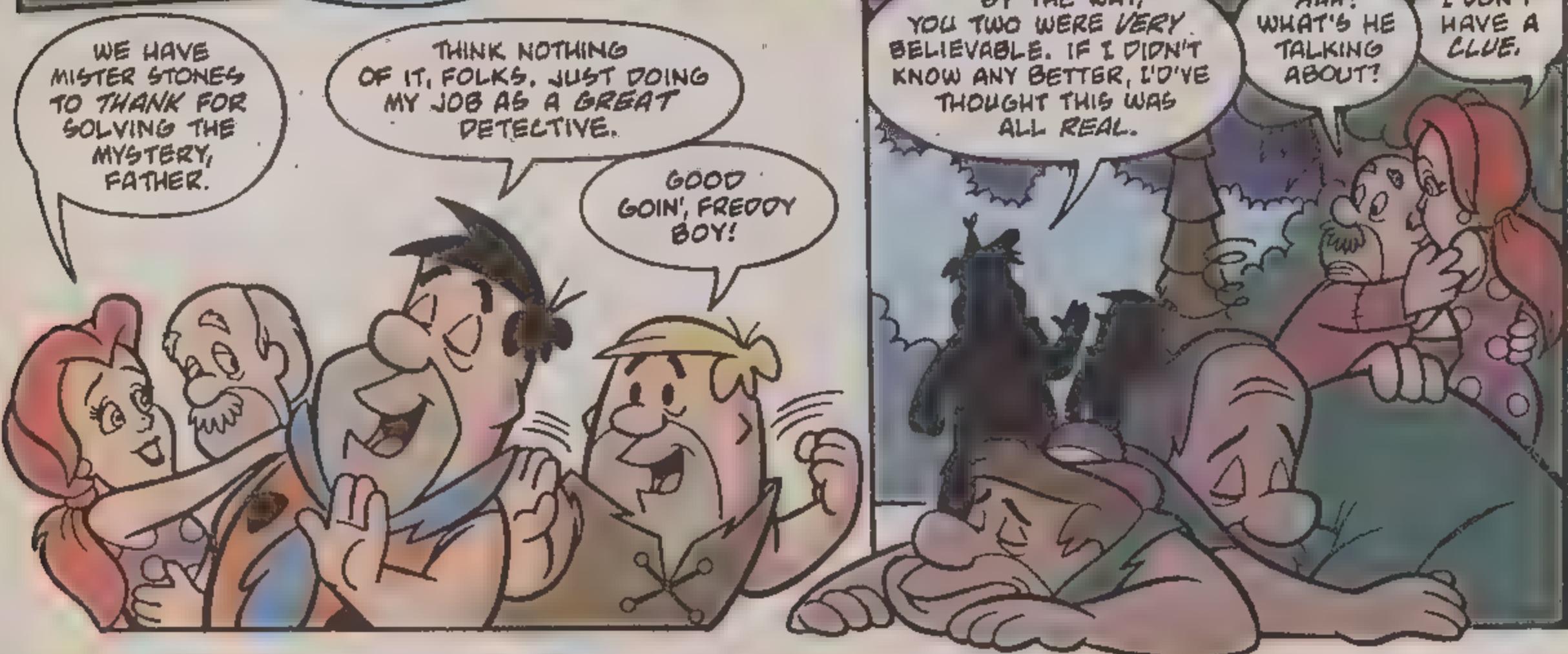
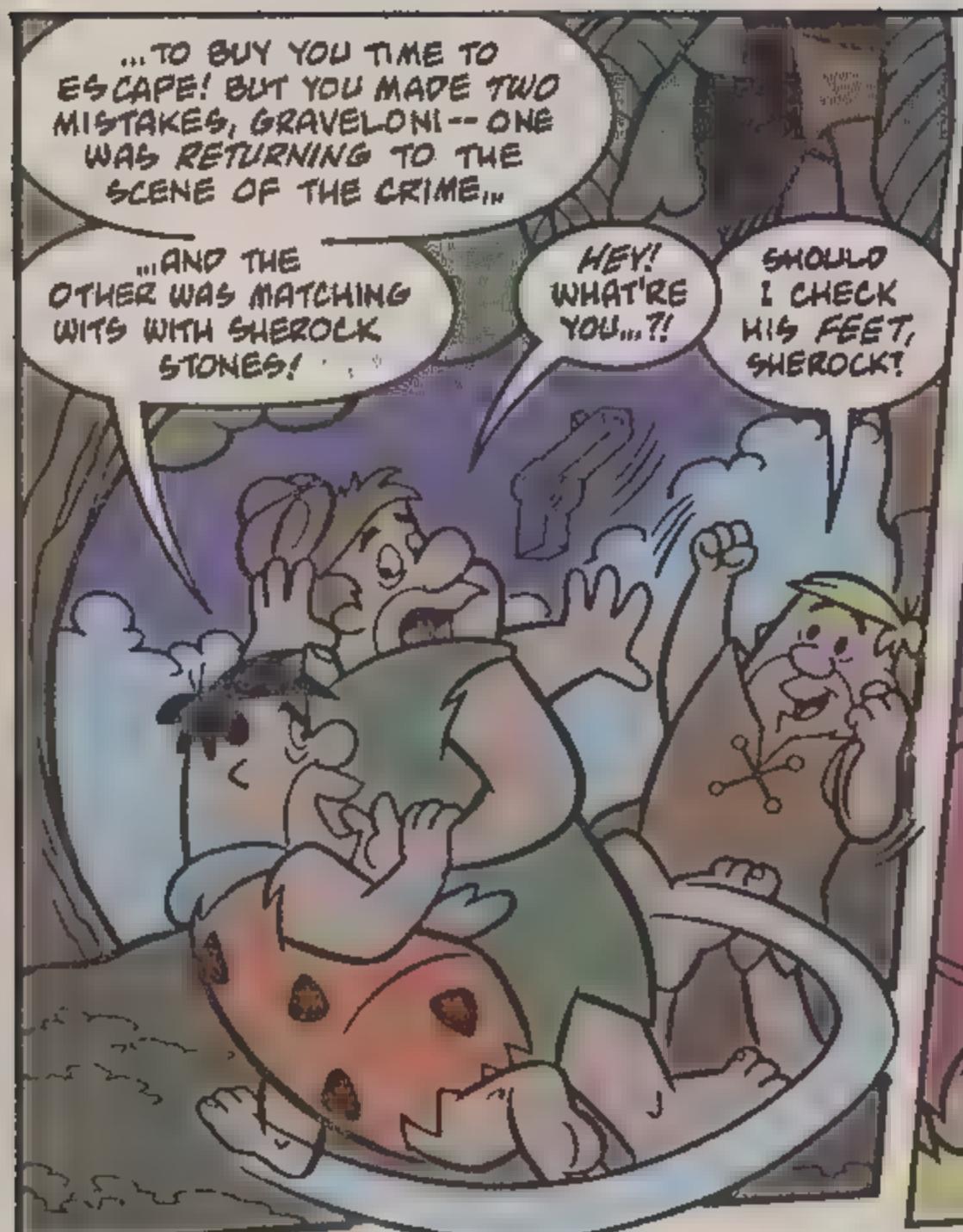
and give Disney's One Saturday Morning a spin.



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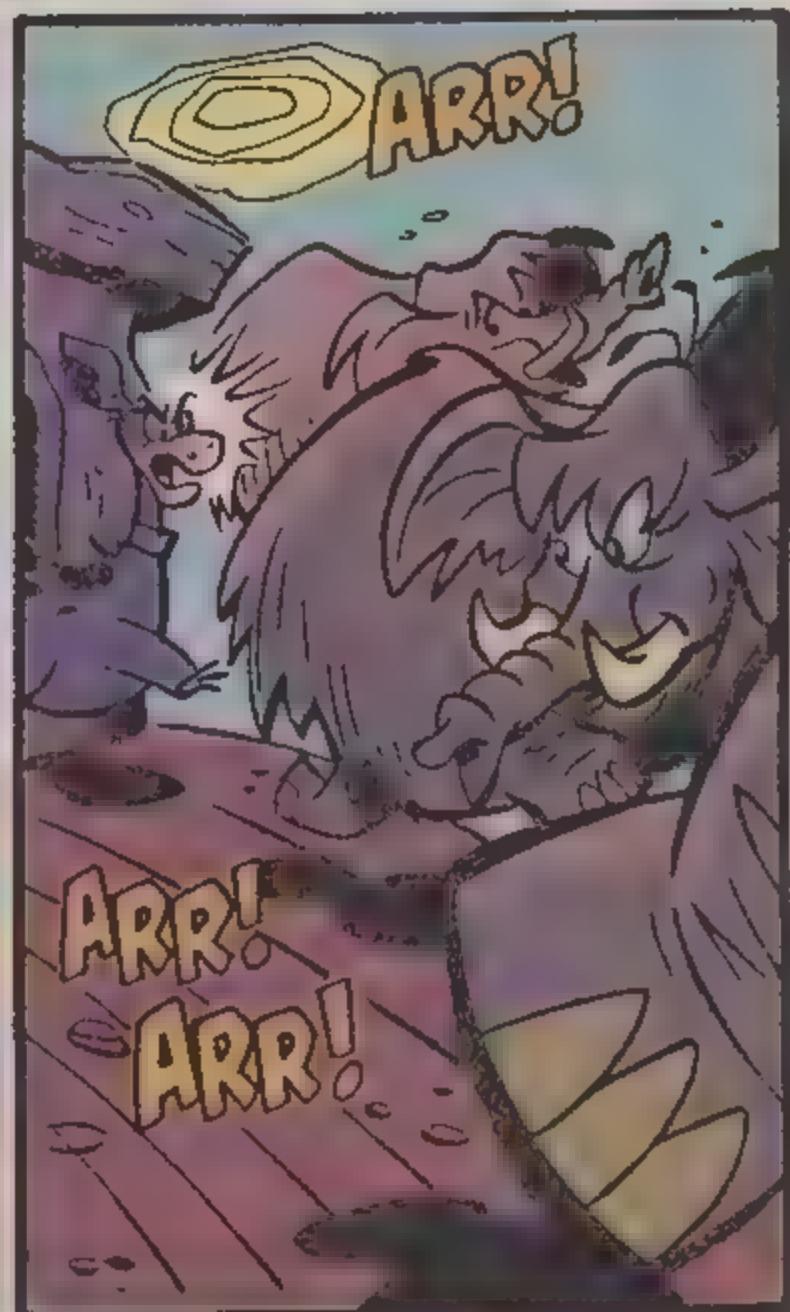
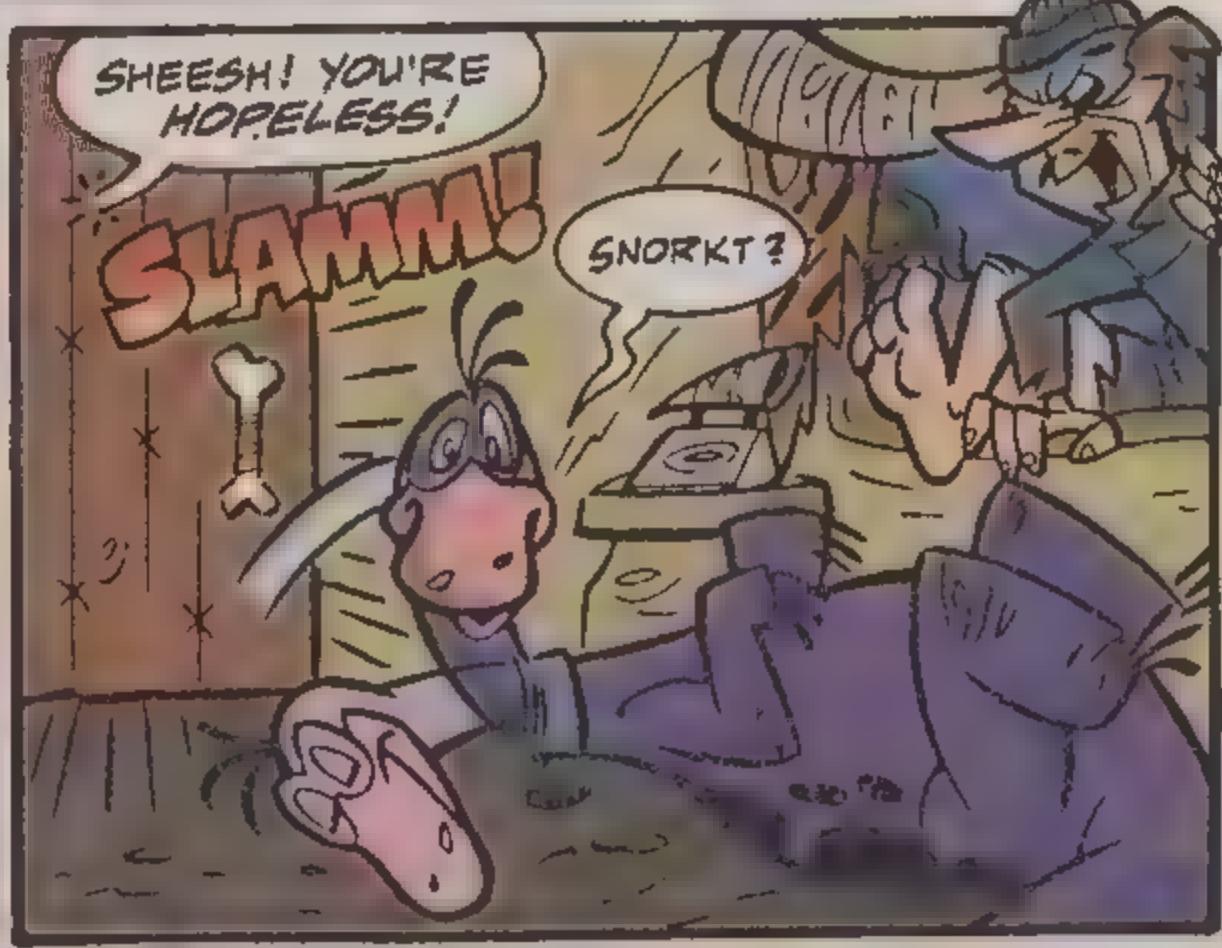
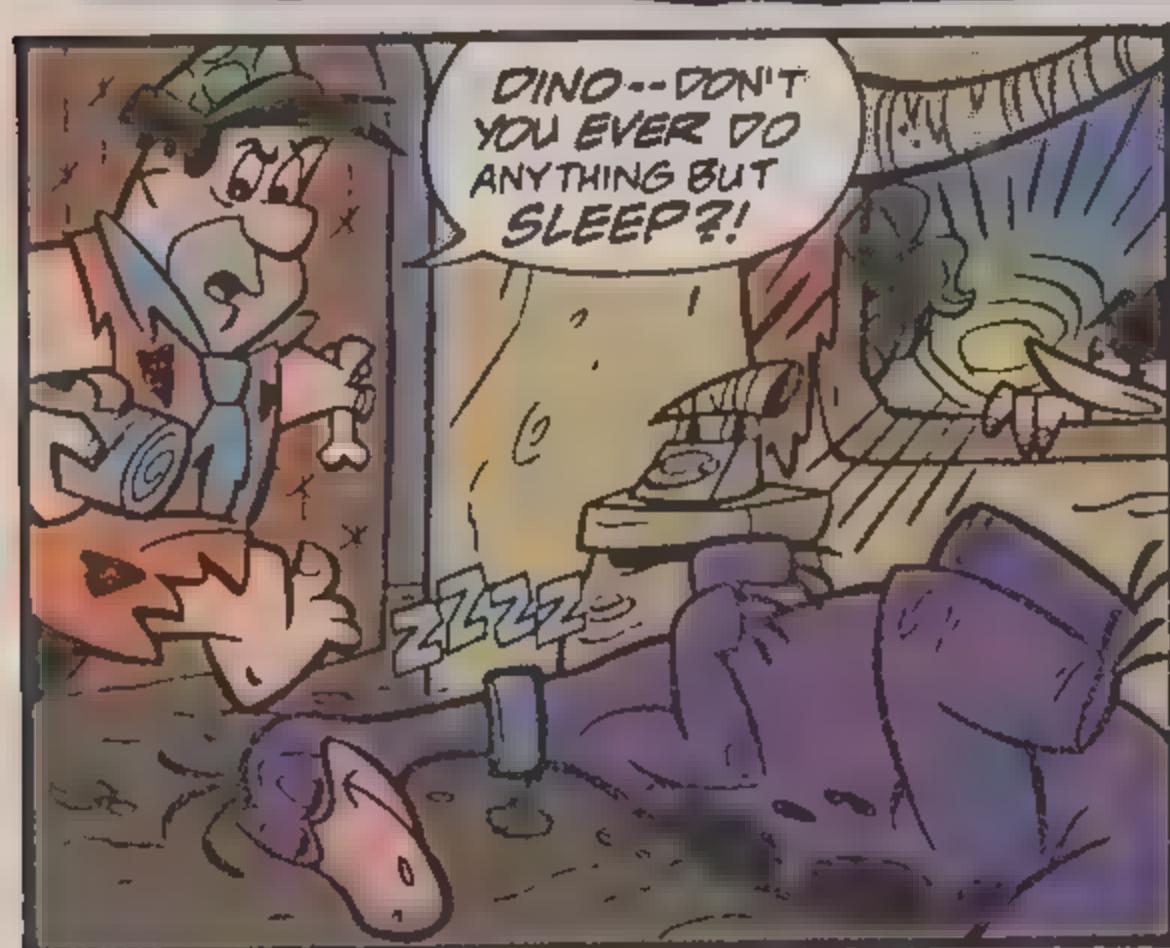
LUNCHABLES. MAKE FUN OF LUNCH.





# NO GOOD, LAZY DOG!

PAUL KUPPERBERG - script • ANDY SURIANO - pencils • DAN DAVIS - inks • PHIL FELIX - letters  
MIKE DANZA - colors • HARVEY RICHARDS - Asst • KEVIN DOOLEY - editor



# BOB KANE

## 1915 - 1998

When Bob Kane died on November 3, 1998, he was the last of the giants who not only helped create the DC Universe but who also put comic books on the map as both a new arena in popular culture and a burgeoning art form.

Not unlike Jerry Siegel and Joe Shuster who were teenagers when they created Superman, Bob was only 23 when he and collaborator Bill Finger sat on a bench outside of Edgar Allan Poe's house and talked about a different kind of comic character — "a creature of the night, black, terrible" — one who would strike fear in criminals while thrilling the hearts of his fans.

Only Superman, Wonder Woman and Batman have been published continuously since they first hit the newsstands 60 years ago. It is a testimony to the strength and invention of their original conceptions. In Batman's case, especially, the level of primal fantasy, the power of the ominously elegant costume and the richness of his world are for all intents immeasurable. No other comic book hero has such an operatic feel or such memorably twisted villains or inhabits a city that so perfectly mirrors his own dark intensity. And no one else, as the Joker has remarked, has such wonderful toys.

Of course, all these qualities did not emerge full-blown when Batman premiered in *Detective Comics* #27 in 1939. But the continuous publication of comics allows for evolution, and within Batman's first two years his vivid theatrical range had been more or less established.

From the beginning, Bob drew on outside sources, most of which had stirred him as a youngster. In his book *Batman and Me*, Bob has written that his earliest influence was the movie *The Mark of Zorro* which starred his favorite actor, Douglas Fairbanks, Sr.

Fairbanks' acrobatics influenced Bob's interpretation of Batman: he somersaulted, he flipped, he swung from buildings on a rope. Zorro's secret identity inspired Bob to create Bruce Wayne. Zorro's alter ego, Don Diego, even entered his mansion by going first through a cave which led to a living room blocked by a grandfather clock.

Bob drew his inspiration from other movies, too, like *Dracula* with its dark and malignant production design, and the 1930 film *The Bat Whispers*, whose chilling antagonist disguised himself in a black robe and a bat headmask. Eight years later, Bob not only remembered *The Bat Whispers* for its compelling image of a "bat man" but for the unforgettable signpost the villain flashed just before he was about to kill. It was a circle of light in the center of which was the dark shadow of a bat.

Bob has written that his other great influence was Leonardo da Vinci's drawing of the "Ornithopter," a glider with large bat wings and a man in the middle. A page of sketches signed "Robert Kane, 1/17/34" shows Bob toying with the concept. Taking up the center of the pages is a man gliding with bat-wings, a batlike mask on his head and a bat emblem on his chest.

Bob met his most important collaborator, Bill Finger, after they'd both graduated from DeWitt Clinton High School. Bill wanted to be a writer, and Bob asked him to script his first two adventure features, *Clip Carson* and *Rusty and His Pals*. Vince Sullivan, one of DC's most canny editors, had whetted Bob's appetite to create a superhero strip by mentioning how much money Jerry Siegel and Joe Shuster were then earning from *Superman*. It was only natural that Bob share his crude drawings with Bill, who jumped in, changing Bob's harlequin mask to a hood, replacing eyes with slits, and altering the suit's color from red to gray. Each adjustment made The Batman more threatening and more unknowable. It was Bill, too, who changed the stiff bat-wings of Da Vinci's Ornithopter to a dramatic cape with scalloped edges reminiscent of a bat. Bob writes that although he made Batman a superhero vigilante, Bill turned him into a scientific detective. Yet it was Bill who apparently gave Bob the greatest accolade. According to Bob, as the two colleagues worked together on their presentation for Vince Sullivan, Bill declared: Anything original enough to combine Da Vinci, Zorro and the Bat has to be a success.

Today Batman stories engage the most sophisticated readers. But when Bob created Batman, the ecstatic audience that launched and sustained The Cape Crusader was made entirely of kids. Is it any wonder that Bob reached his readers where they lived? For he was that child reader, too, mixing the things that had moved him most when he was young: the athletic with the archetypal, the suave with the sinister, the fantastic with gritty reality. And there was more: intense visuals, noir atmospherics, action, adventure, wealth and crime.

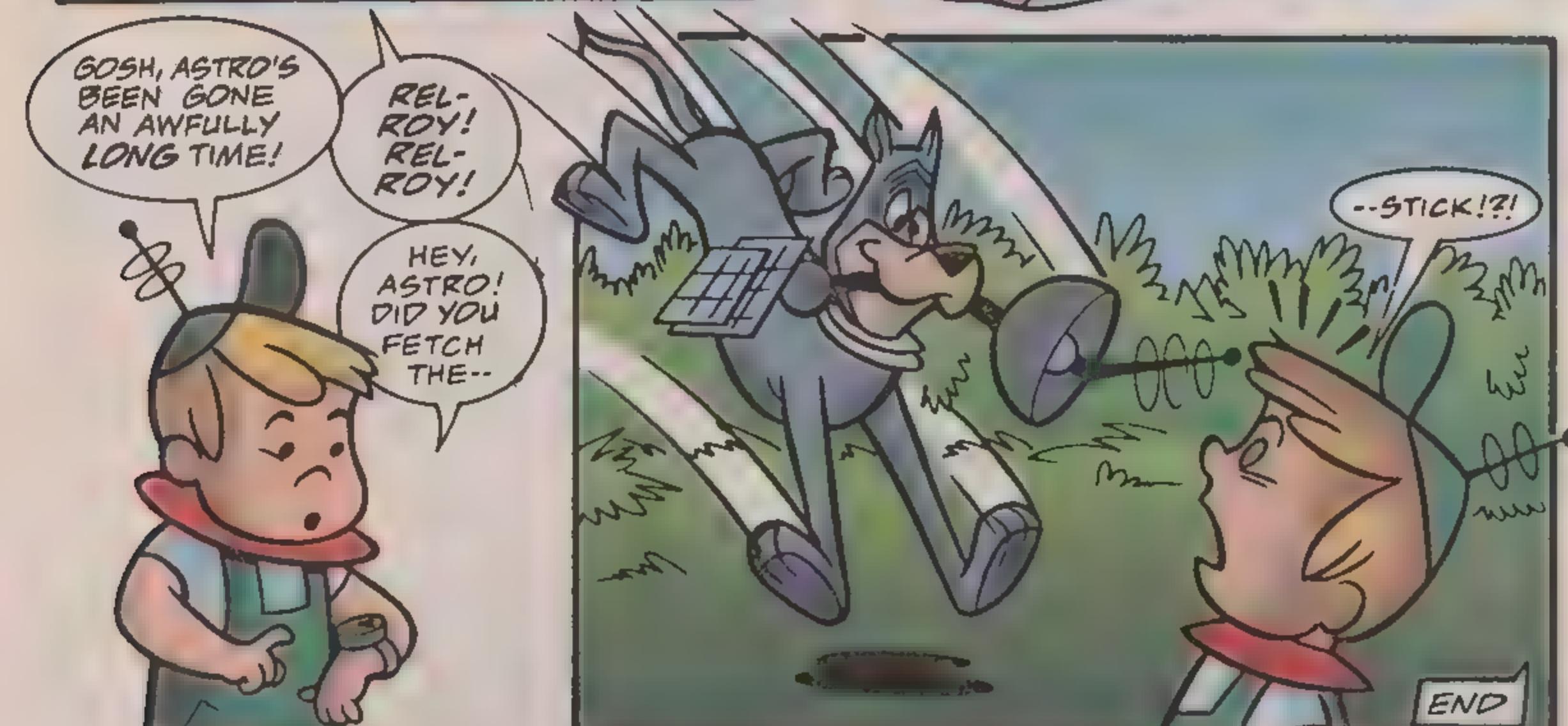
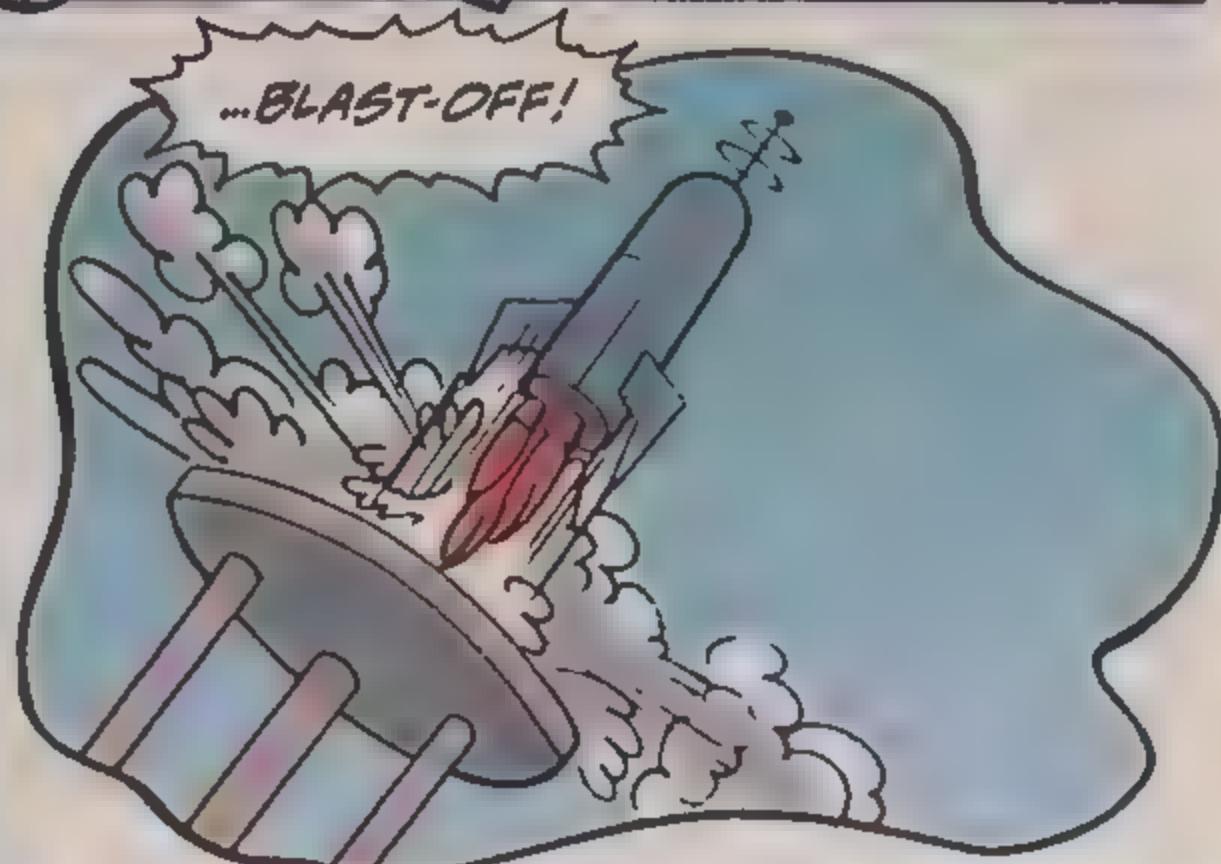
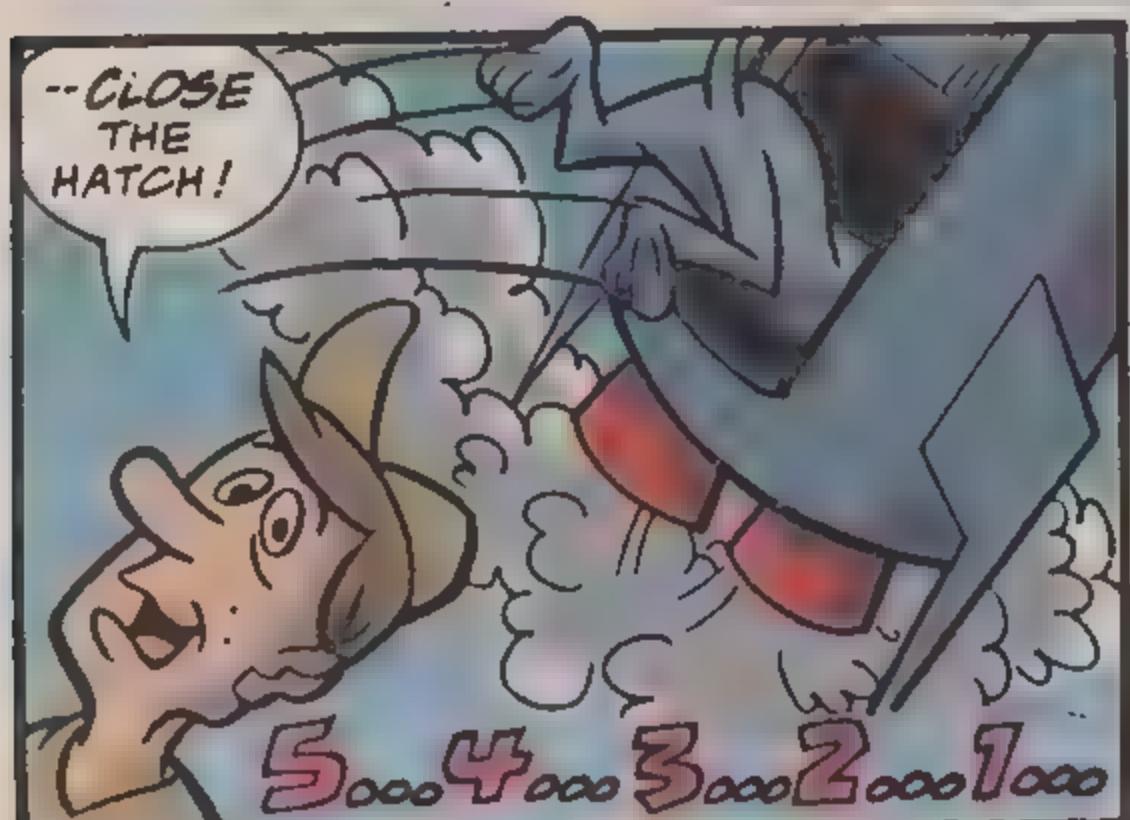
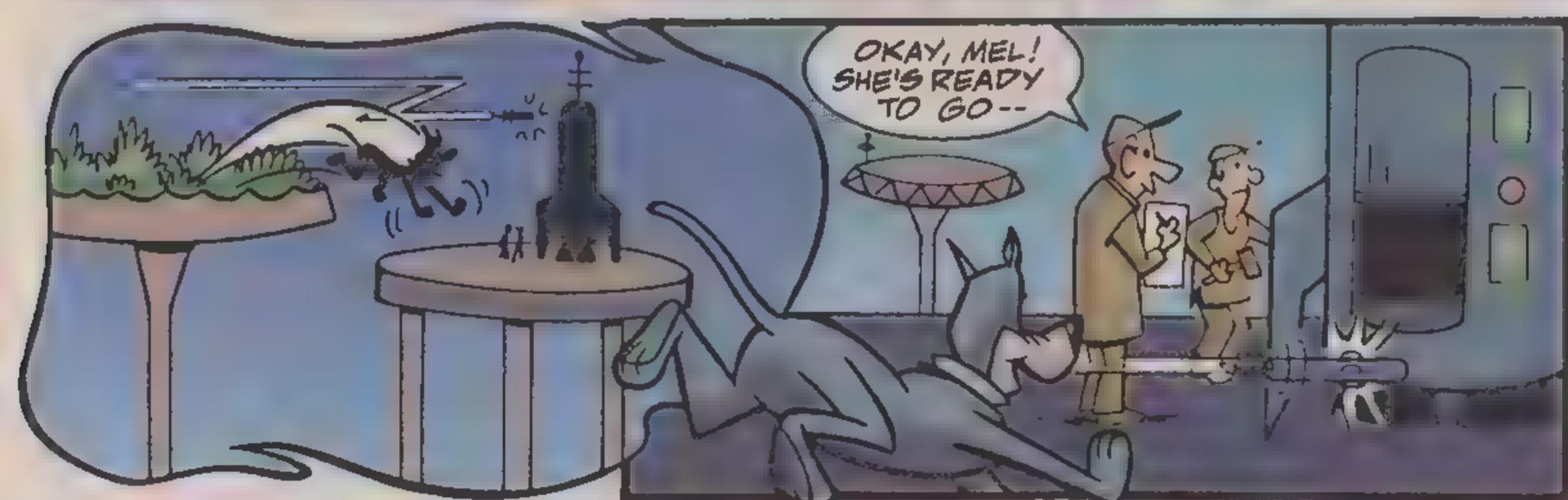
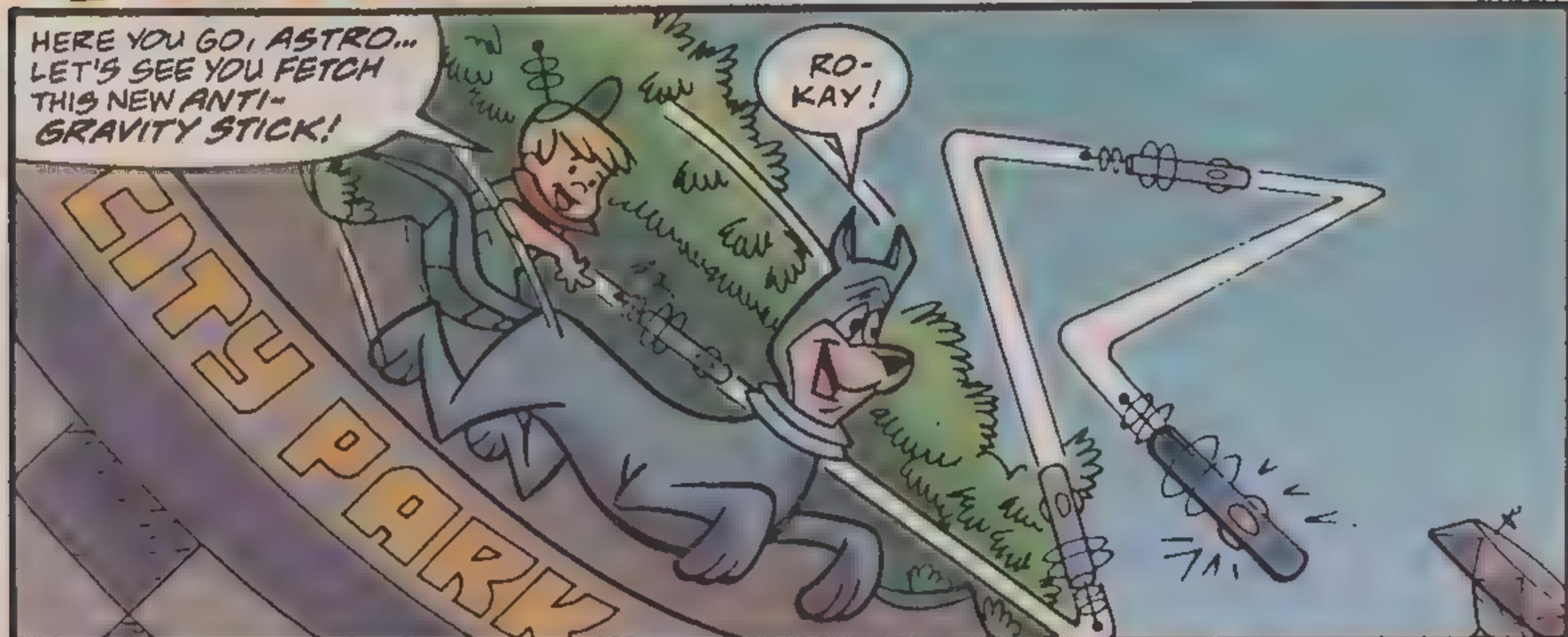
For the man who plumbbed his own childhood to thrill millions of young people for decades to come, his last wishes could not have been more fitting. In lieu of flowers, Bob's family requested that donations be made to "Feed the Children," "Make A Wish Foundation," "The Westside Children's Center," "The Bay Area Youth Center," or any other agency providing services to hungry, homeless, abused or abandoned children.

Even at the end, Bob was enriching as many young lives as he could.

Jenette Kahn  
President & Editor-in-Chief  
DC COMICS

# "FETCH"

P. KUPPERBERG K. SATHER D. DAVIS P. FELIX  
M. DANZA H. RICHARDS K. DOOLEY



ASTRO!

YOU BAD DOG!  
WHAT DID YOU  
DO TO MY  
DRESS?!

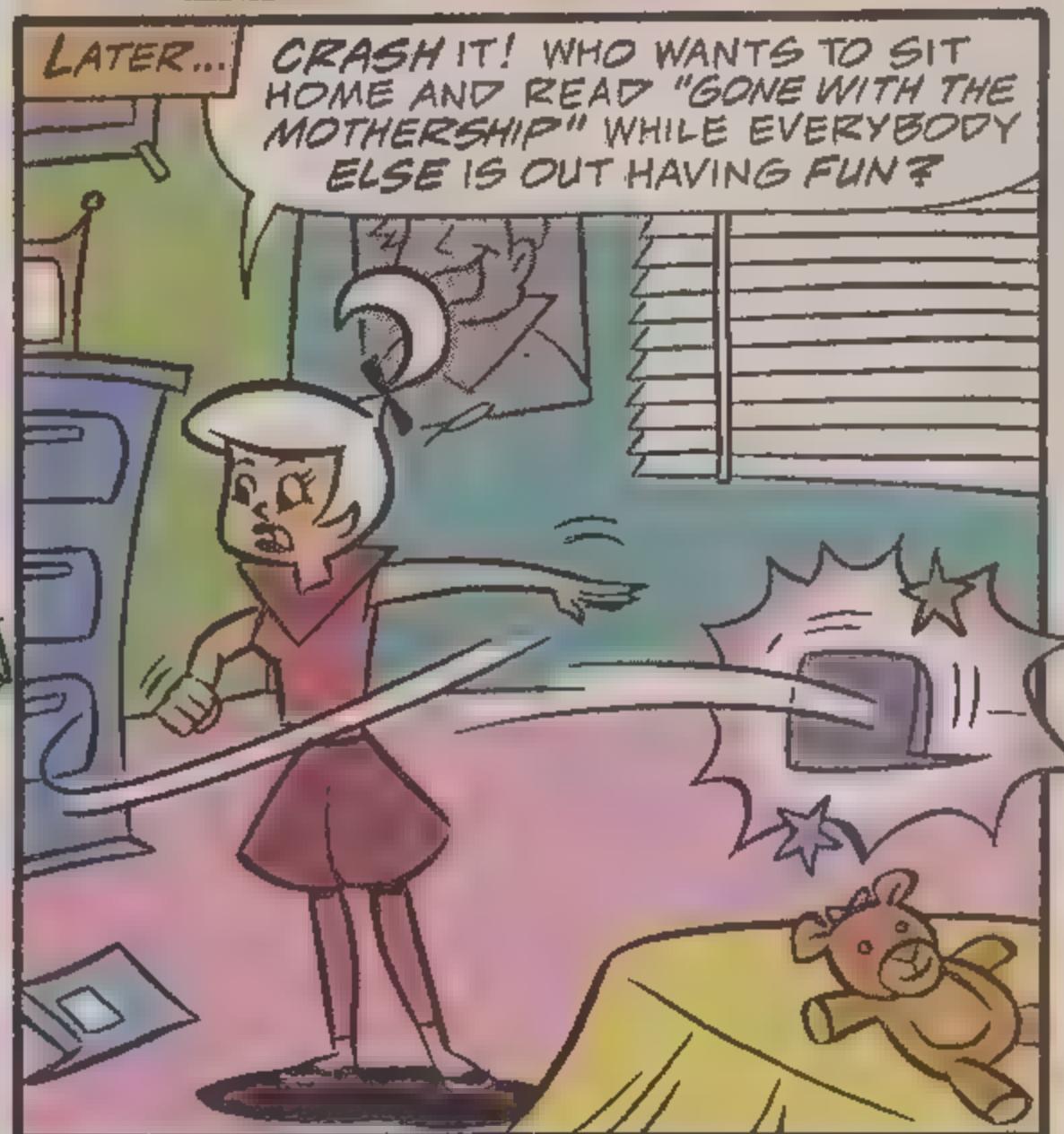
# "BLIND AMBITION"

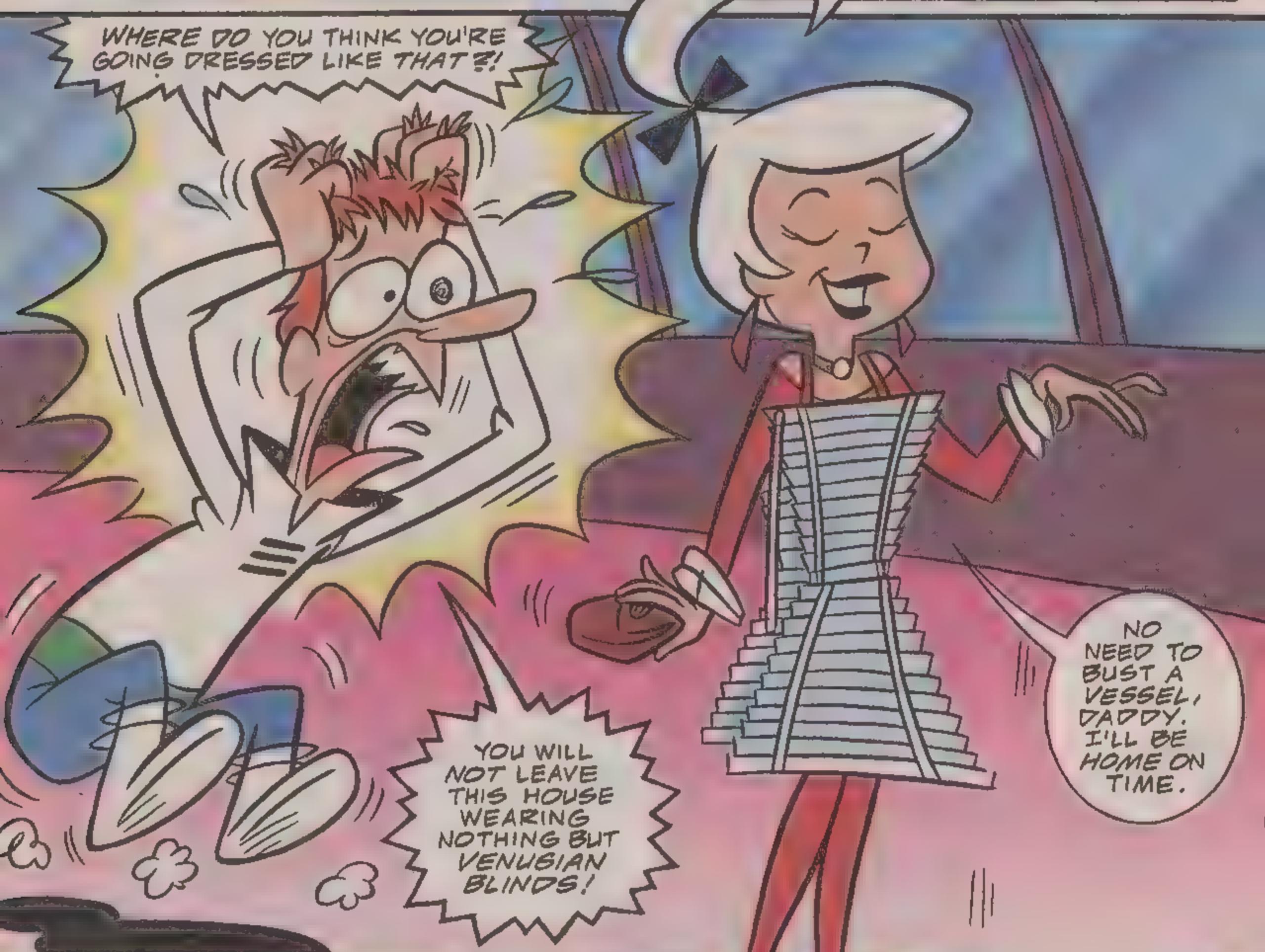
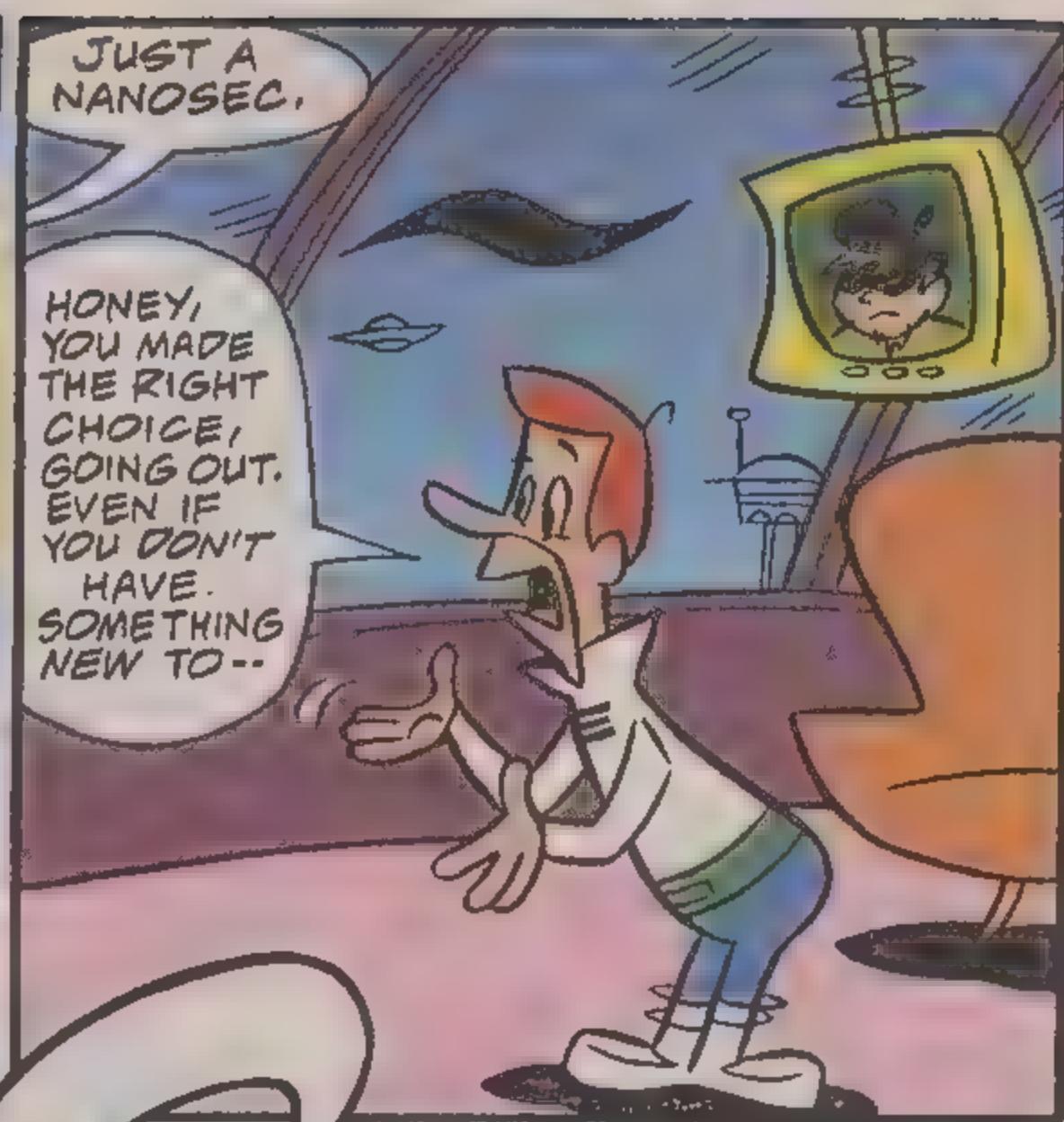
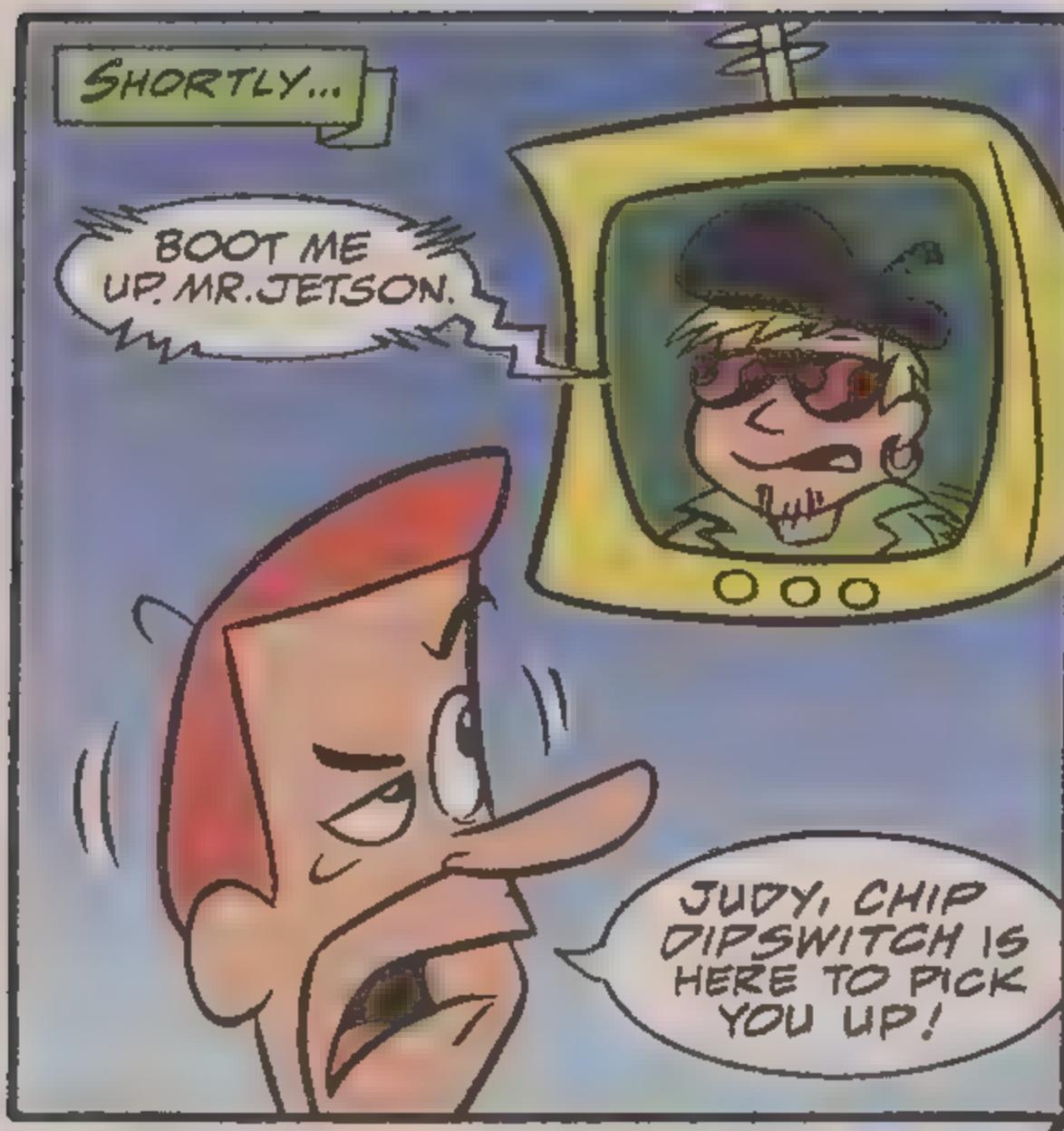
MATT WAYNE - WRITER  
GARY FIELDS - PENCILER  
BILL ALGER - INKER  
PHIL FELIX - LETTERER  
TOM ZIUKO - COLORIST  
MIKE BRISBOIS  
ASSISTANT EDITOR  
BRONWYN TAGGART  
EDITOR

DADDY! ASTRO WAS  
SLEEPING ON MY  
CLUBBING DRESS!

NOW IT'S  
RUINED!  
CAN I  
PUH-  
LEEEZE  
REPLICATE A  
NEW ONE?

NO =COUGH!= CHANCE, JUDY!  
LAST MONTH'S MATTER BILL  
ALMOST PUT US IN THE  
POORHOUSE!





A COSMIC-POWERED  
VILLAIN THREATENS  
OUR WORLD!

NOT TO WORRY—  
IMPULSE IS ON  
THE CASE!

We are SOOO dead.

# IMPULSE

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A 48-PAGE PRESTIGE SPECIAL BY CHRISTOPHER  
BROOKS, JASON JOHNSON AND EDWIN ROSSET

SPEEDING INTO STORES  
THIS FEBRUARY

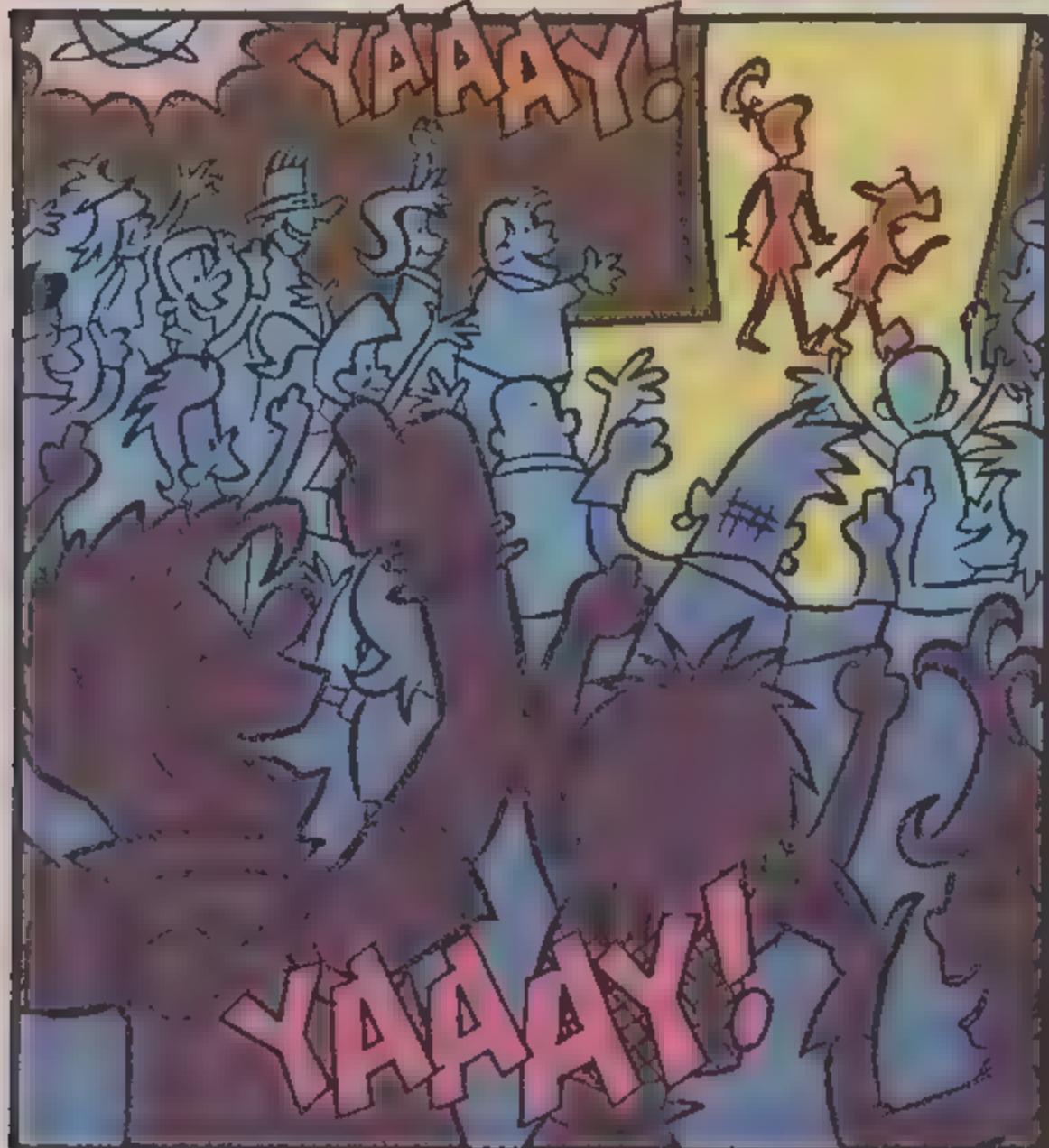
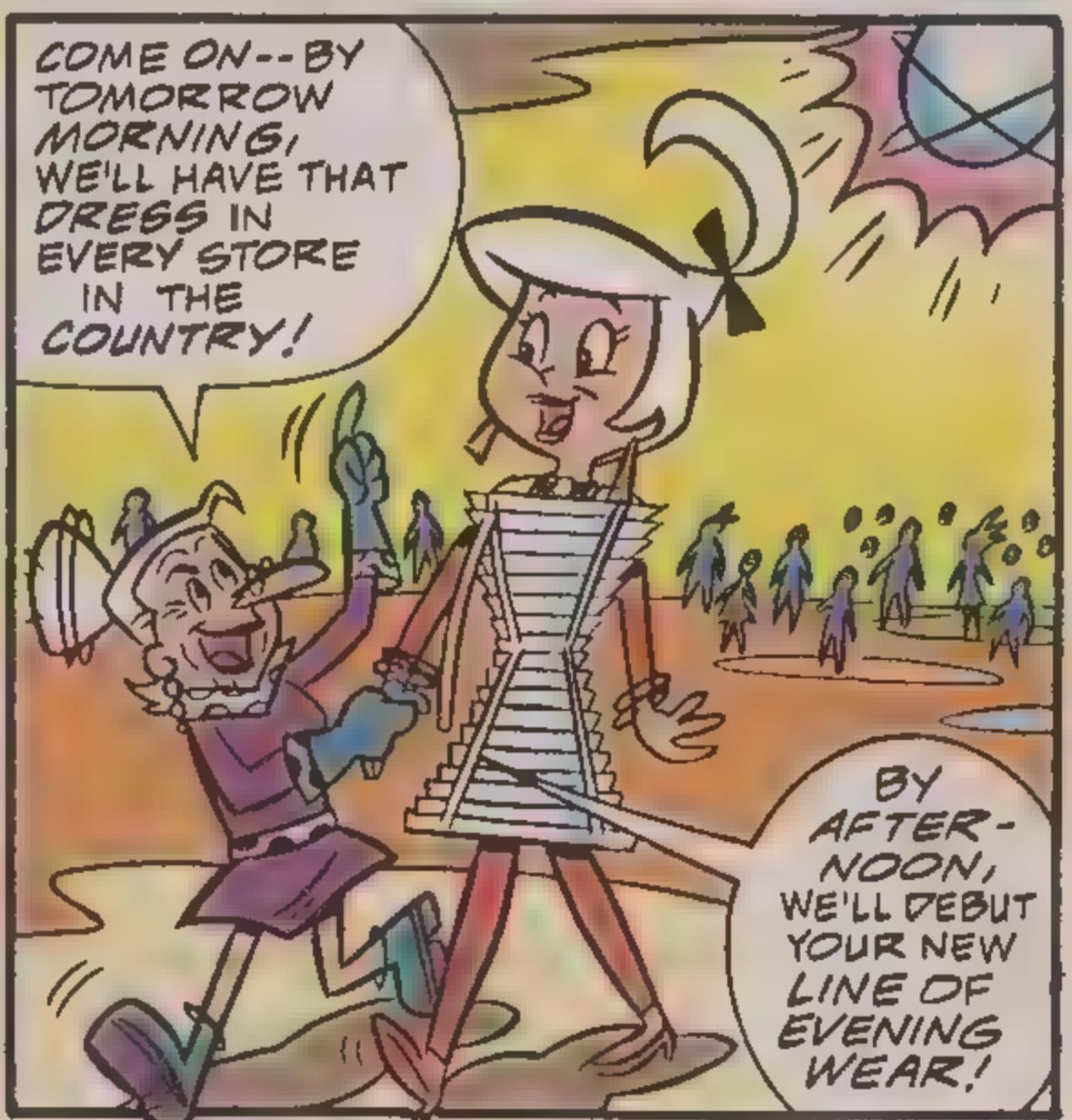
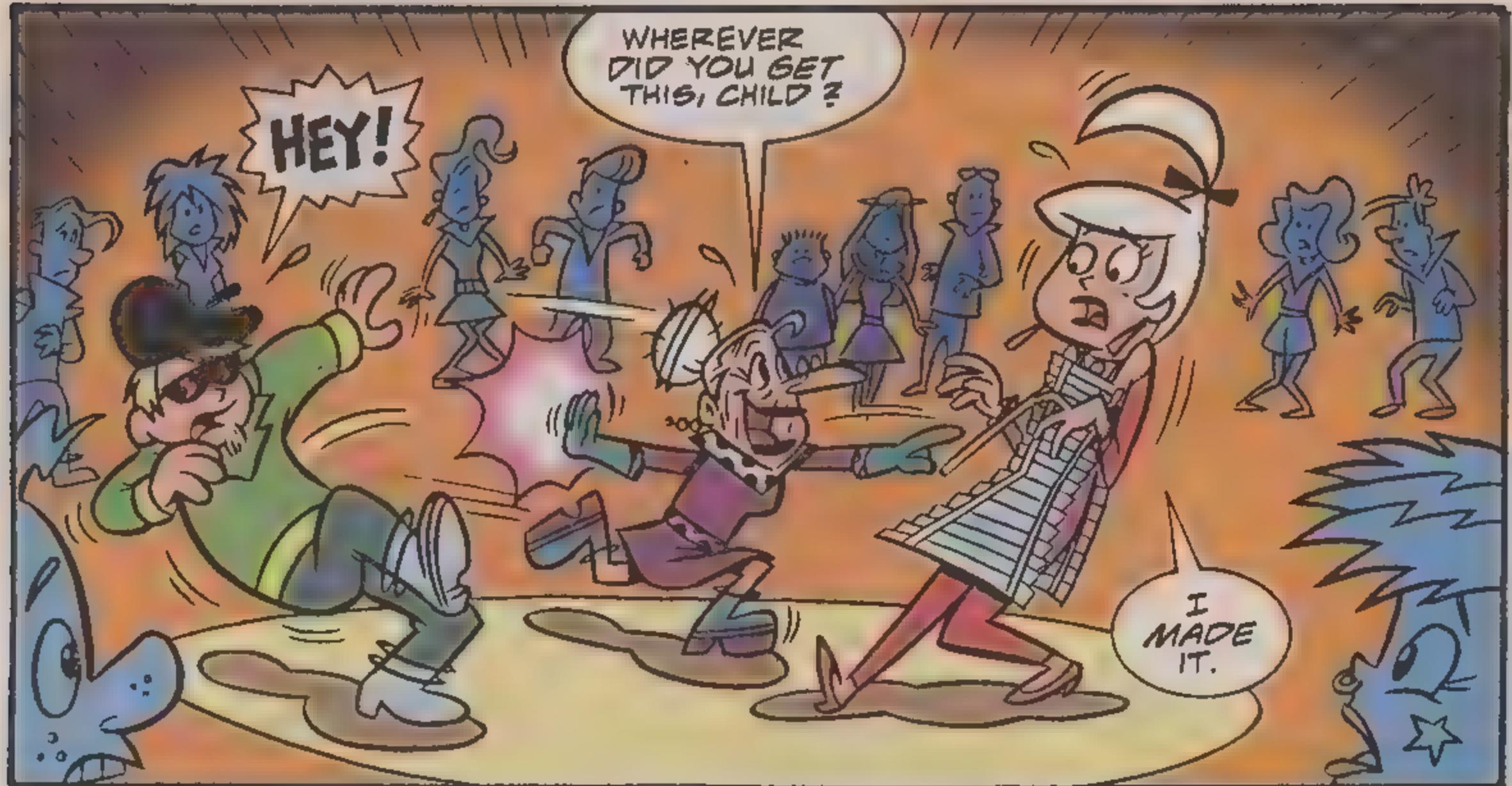
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UNIVERSE

DC COMICS

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NEXT MORNING...

NO, SKETCH-PAD! REDDER!

I ONLY HAVE FOUR HOURS TO DESIGN TWELVE DRESSES, SO TRY TO KEEP UP!

YOU'RE GROUNDED!



I CAN'T POSSIBLY SCHEDULE IT IN THIS WEEK.

HERE, I'M GOING TO NEED THE MATTER CONVERTER TO REPLICATE THESE NEW DESIGNS!

I SIMPLY MUST TRASH ALL MY OLD CLOTHES.

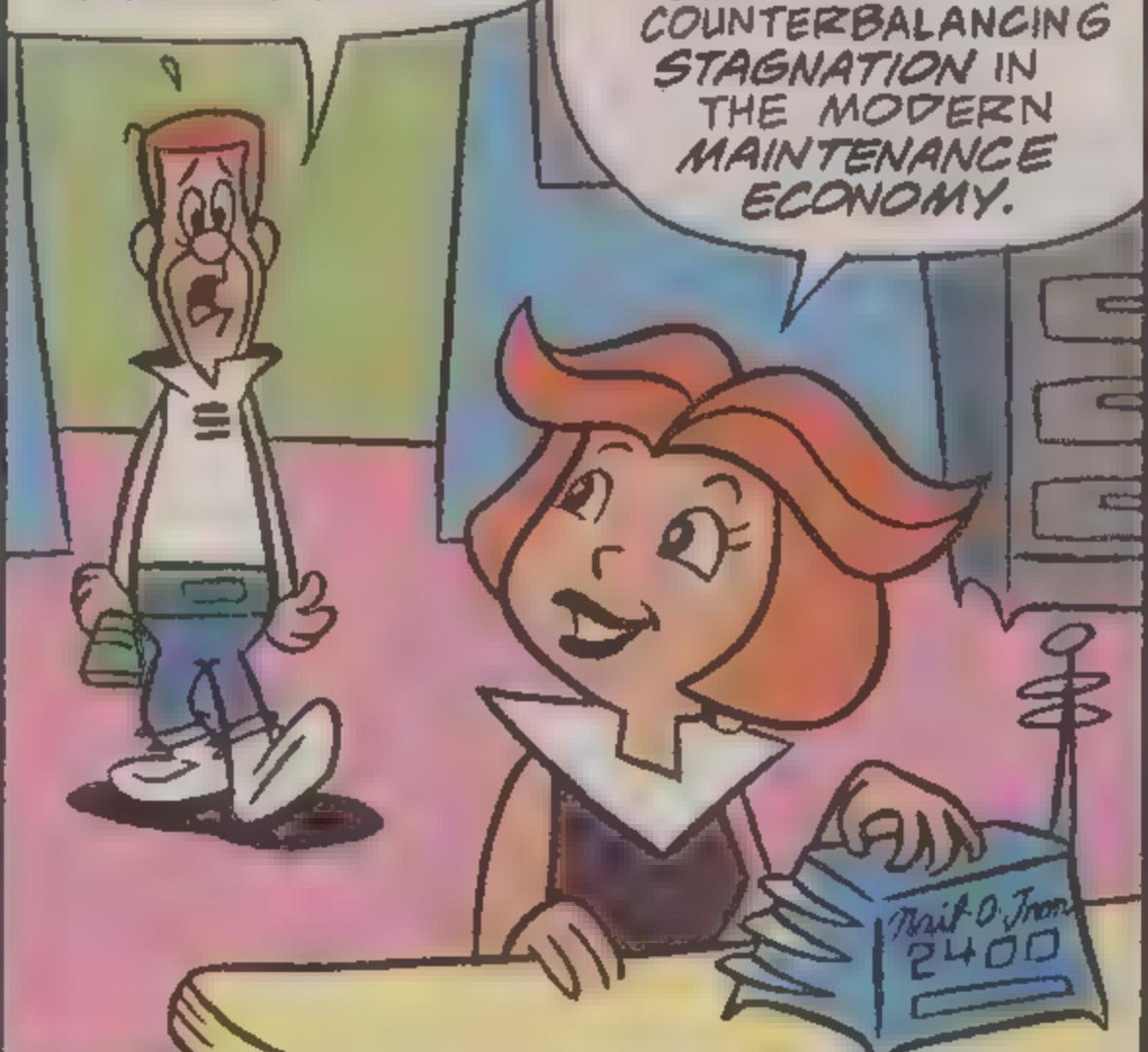
THIS SHOULD COVER IT.

NOW, HONEY, JUDY'S SUCCESS IS JUST AN EXAMPLE OF CLASS MOBILITY COUNTERBALANCING STAGNATION IN THE MODERN MAINTENANCE ECONOMY.

SO, ALL OF A SUDDEN, HAVING A BUTTON-PUSHER FOR AN OLD MAN ISN'T GOOD ENOUGH?

I'M SORRY, DEAR.

JANE, I DON'T THINK JUDY'S OLD ENOUGH TO HANDLE BEING MORE SUCCESSFUL THAN ME!



# JUDY!

AFTER SELLING OVER  
300,000 UNITS OF  
"BLIND PASSION" SINCE  
THIS MORNING --

-- IT'S MY PROUD  
PRIVILEGE TO PRESENT  
THE ENTIRE "JUDY"!!  
LINE!

THE FIRST FOLLOW-UP  
TO "BLIND PASSION" ...

CLAP CLAP CLAP!

"MORNING THUNDER"!

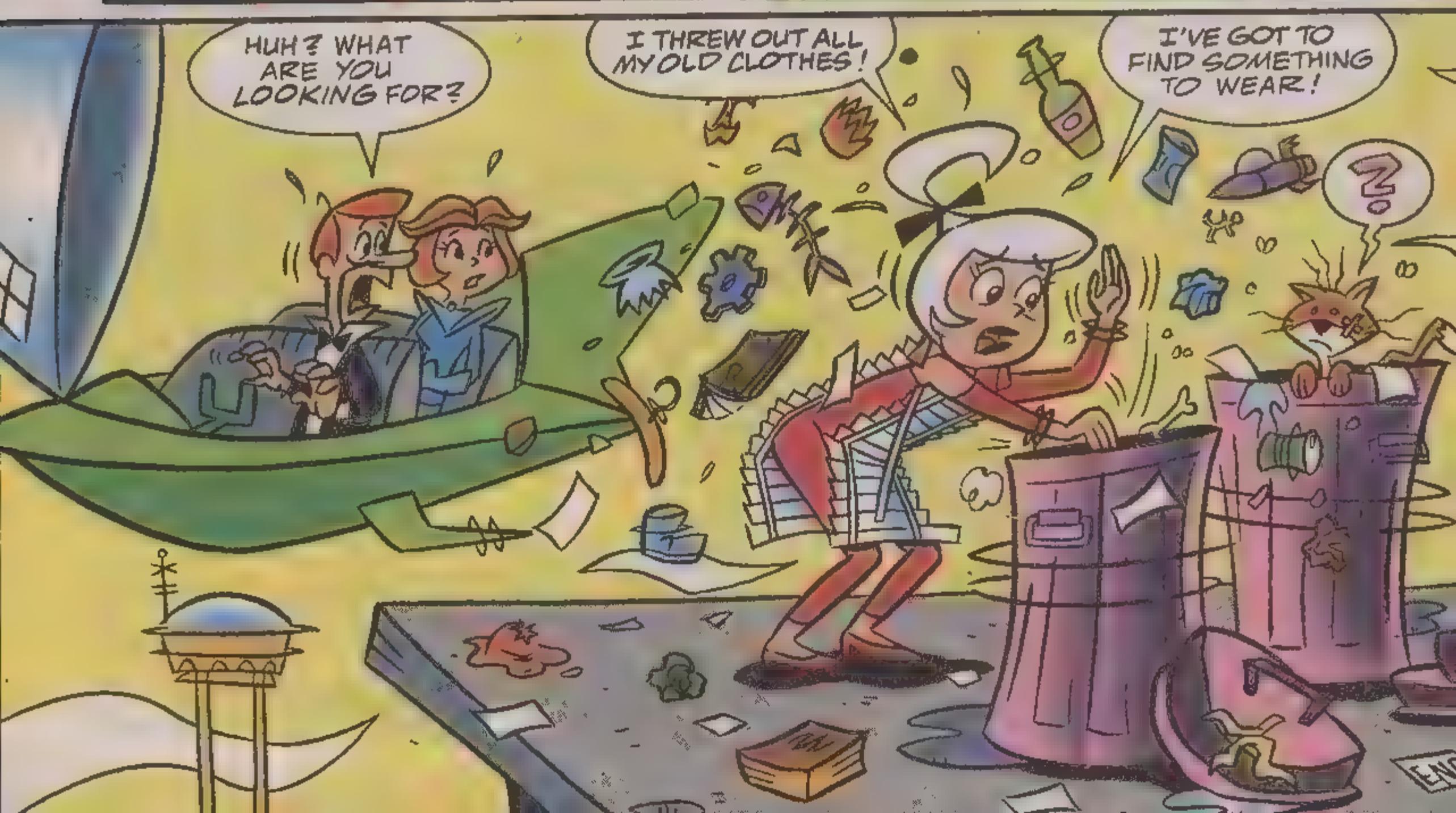
titter

titter

"WALK WITH ME"!!

"HYPERBOWL"!!

"FLATWEAR"!!



NOW THE FUTURE  
CAN BE IN  
YOUR HANDS!

# THE FUTURE OF SUPER HEROES



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# LETTERS

Dear Flintstones,

My name is Lee Prendella, and I am in fifth grade.

I enjoy watching the Flintstones on television.

I like the outfits the characters wear.

I also watch the Flintstones at the movie theater.

Please write back.

'Bye.

**Lee Prendella**

154 Claremont Rd.  
Bernardsville, NJ 07924

Thanks for writing, Lee. The Flintstones outfits are pretty popular at Halloween. "The Flintstones" movie is now on video, and episodes are still being shown on the Cartoon Network—check your local listings, as they always say. Wouldn't it be great if they made another movie?



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BOB WAYNE  
VP-Direct Sales

The Jetsons story was cool, too. I always knew that Santa existed, and it's good to see he is still around even in the future. I didn't know what D.N.A. was but figured it out. I asked my mom, and she told me.

FLINTSTONES #18 was the best Christmas present, and I didn't even have to unwrap it. Thanks.

**Joe Moyer**  
Boston, MA

We bet you opened it before Christmas morning, too, didn't you, Joe? That's OK. We won't tell.

Dear Fred and George,

Thanks for FLINTSTONES #18. I enjoyed it a lot and bought two copies—one to give as a Christmas present!

The artwork on both stories was great, especially the Flintstones story. I felt sorry for both Fred and George in both of these stories, which is why I addressed this letter to them. My heart went out especially to Fred as he saw his wife and Pebbles and best friend in such a sorry state. Mostly I felt bad for Betty. Yet, all of them turned out happy at the end. Was that really Fred's mom in the pink dress on the last page he was kissing? And what was that creature on the far right in the last panel? Was that a kangaroo?

Anyway, keep up the good work.

**Russell Laurens**  
Fairfax, VA

FLINTSTONES comics make great gifts. So do all comics you like to share! The woman Fred was kissing was actually Wilma's mom, Pearl Slaghoople, and Fred's mother-in-law. He was calling her "mom" to joke with her. The creature was actually Hoppy, the Rubbles' pet. He's a Hopparoo, whereas Dino is a Snorkasaurus (not a Tyrannosaurus Rex).

Dear FLINSTONES AND JETSONS,

Number 18 was the best issue yet! As soon as I saw the cover I had to get it! I wanted to find out why Barney and Wilma didn't know Fred, and why they were dressed so weird. When I read this wonderful takeoff on "It's A Wonderful Life," I laughed and shared the comic with some of my friends.

The Jetsons story "Santa 3000" I thought was going to be like "Miracle on 34th Street," but it was just as good. Elroy is sure one smart kid, but not when it comes to Santa Claus. So you better watch out!

Best wishes for the holiday season, and I hope that 1999 is the best year ever for all of you and your loved ones. I'm sure it will be for you giving people so much pleasure. 'Bye!

**Cecilia Mangan**  
Jefferson City, MO

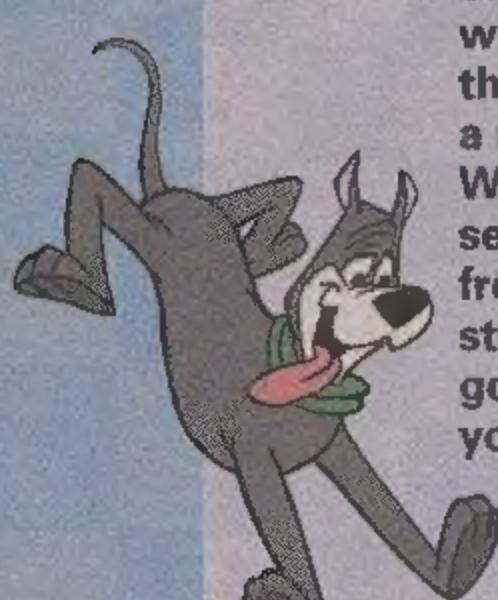
And best to you and yours in this '99, Cecilia, and for the millennium too!

## NEXT AND LAST ISSUE:

Yes, unfortunately #21 is our final issue, and to echo our first issue, we're going to have a crossover to end all crossovers! Fred, Barney, and Dino go into the future and George, Elroy and Astro go back into the prehistoric era! How will they ever get back?

—Kevin Dooley  
Editor & Time Traveler  
One Second at a Time

THIS ISSUE'S COVER is pencilled and inked by Glen Henson and Mike DeCarlo and colored by Dave Tanguay.



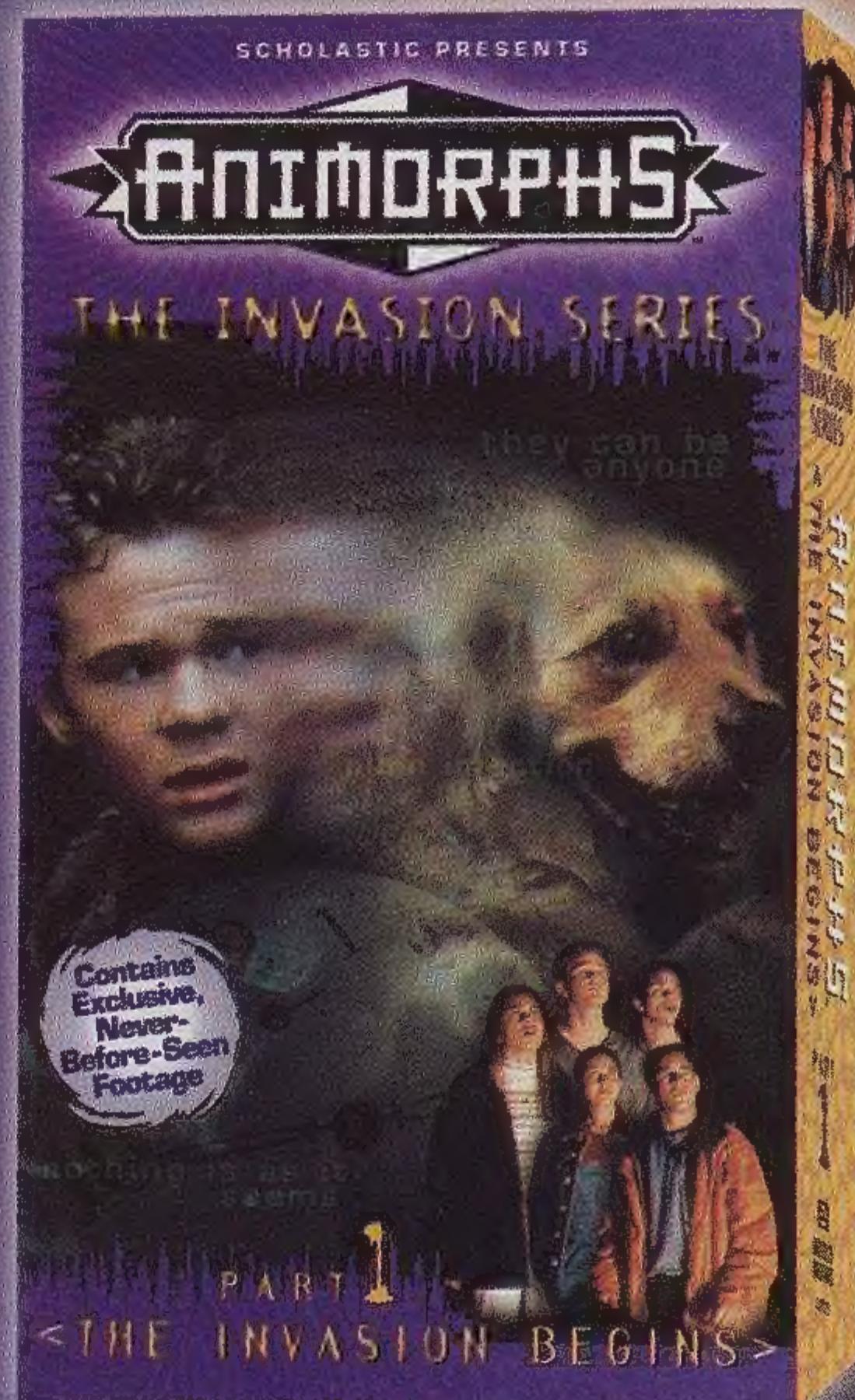
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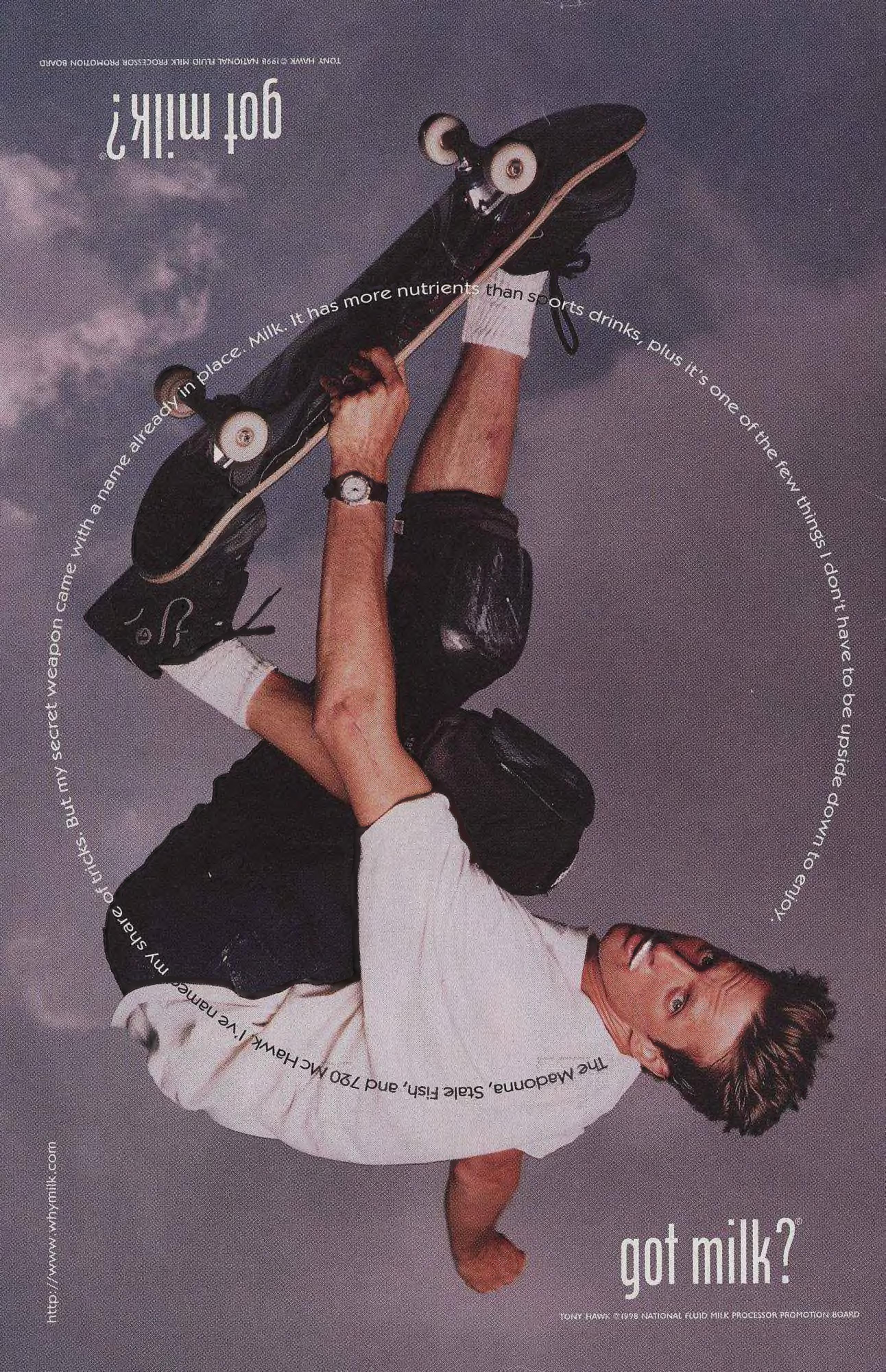
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got milk?



My share of tricks. But my secret weapon came with a name already in place. Milk. It has more nutrients than sports drinks, plus it's one of the few things I don't have to be upside down to enjoy.

The Madonna, Stale Fish, and 720 McHawk. I've named my share of tricks. But my secret weapon came with a name already in place. Milk. It has more nutrients than sports drinks, plus it's one of the few things I don't have to be upside down to enjoy.

got milk?

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